

Program of instructions :-

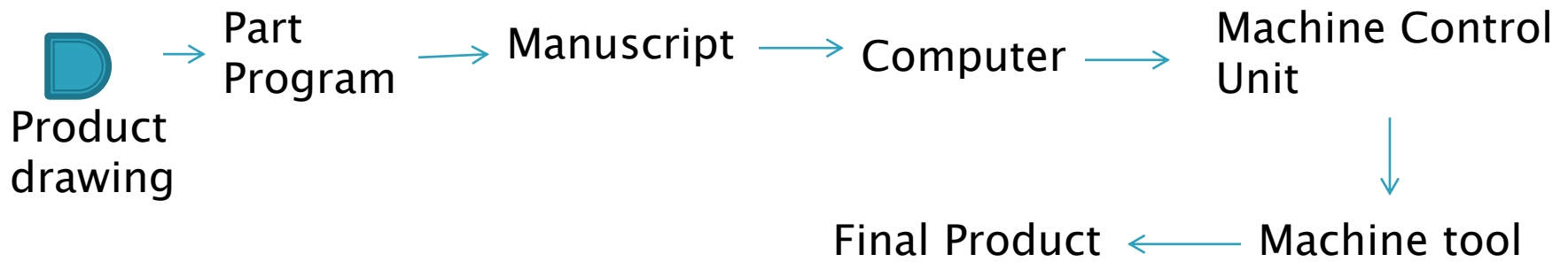
The program of instructions is - the detailed step-by-step set of directions, which tells m/c tool what to do. It is coded in numerical/symbolic form on some type of input medium (Punched cards, magnetic tape) that can be interpreted by the controller unit.

There are two other methods of input to the NC system

- The first is by manual entry of instructional data to the controller unit. This method is called manual data input, abbreviated MDI.

This is appropriate only for relatively simple jobs where the order will not be repeated.

- The second other method of input is by means of a direct link with a computer. This is called direct numerical control or DNC.
- The program of instructions is prepared by Post-programmer. The programmer's job is to provide a set of detailed instructions by which the sequence of processing steps is to be performed. For the machining operation, the processing steps involve the relative movement betⁿ the cutting tool & the W/P.



Process layout

Software-

Part Programs-

Binary Code for NC m/cs-

-BIT:

-Character:

-Byte:

- A binary digit is called 'bit'.
It has a value of 0 or 1

bit → Character → Word →
(Combination of bits)
letter/No./Symbol

Punched Cards/Tape-

-Paper tapes

-Mylar tape

-Foil tape

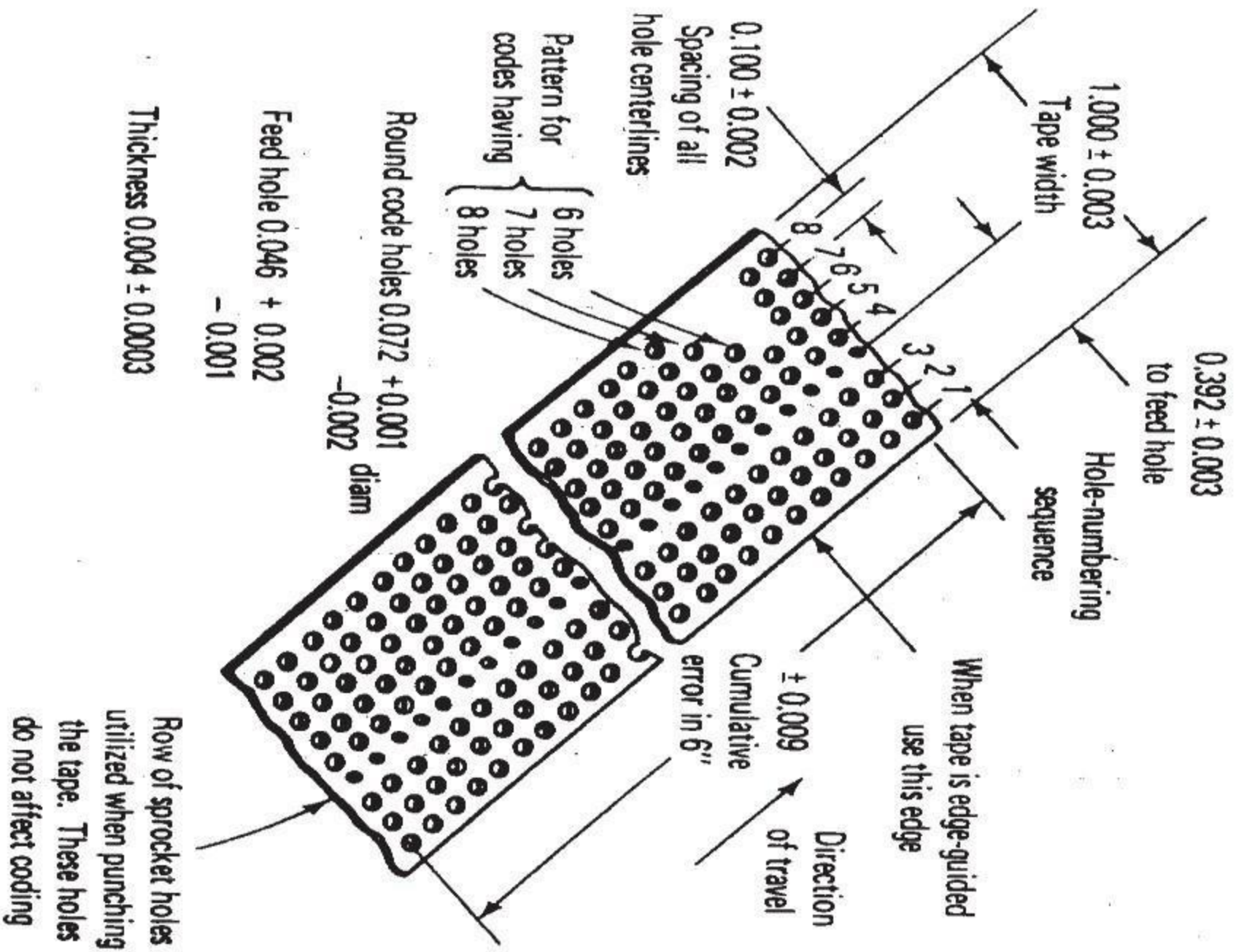
-Magnetic tape

-Floppy disk

-CD/DVD/Pen drives

blocks → Complete NC instructions

The information on a punch tape is recorded by using one of the mechanisms- Simple hand punch, Tele typewriter and Flexo writer.



2 Controller unit, also called a machine control unit (MCU)

The second basic component of the NC system is the controller unit.

This consists of the electronics and hardware that read and interpret the program of instructions and convert it into mechanical actions of the machine tool. The typical elements of a conventional NC controller unit include the tape reader, a data buffer signal out-put channels to the machine tool, feedback channels from the machine tool, and the sequence controls to coordinate the overall operation of the foregoing elements.

The MCU may be of three types:

- Housed MCU
- Swing around MCU
- Stand alone MCU

Sub Units of MCU– a typical MCU may consist of the following units:

- Input/Reader unit
- Data Buffer
- Processor
- Output channels and actuators
- Control Panel
- Feedback channels and transducers