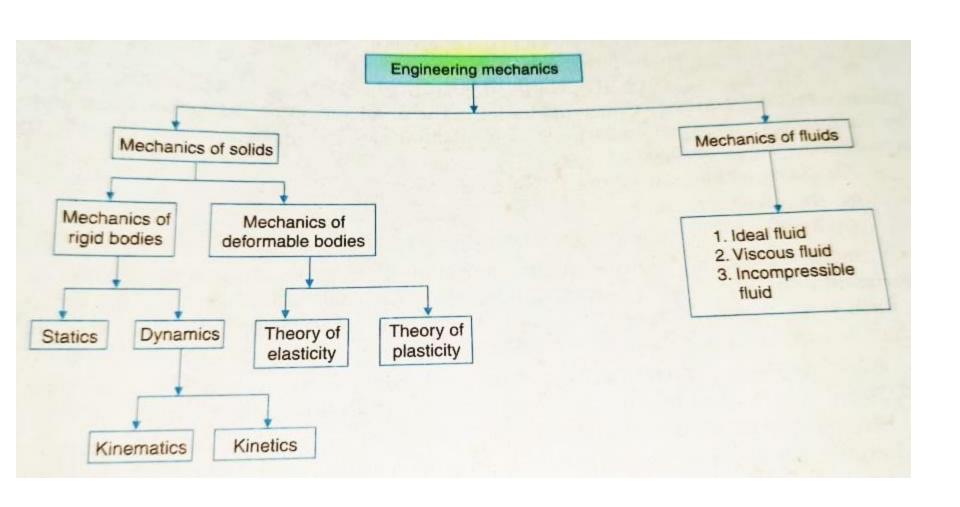
## Introduction

- Engineering mechanics is the branch of science which deals with the behavior of a body when the body is at rest or in motion.
- It also deals with the laws and principles of Mechanics, along with their applications to engineering problems. As a matter of fact, knowledge of Engineering Mechanics is very essential for an engineer in planning, designing and construction of his various types of structures and machines

# Classification of Engineering mechanics



## Laws of mechanics

- Newton's first law
- Newton's second law
- Newton's third law
- Newton's law of gravitation
- Law of parallelogram
- Principle of Transmissibility

**Newton's first law:** A body continues in its state of rest, or in uniform motion in a straight line, unless acted upon by a external force.

**Newton's second law:** A body acted upon by a force moves in such a manner that the time rate of change of momentum equals the force.

**Newton's third law**: If two bodies exert forces on each other, these forces are equal in magnitude and opposite in direction.

# Newton's law of gravitation

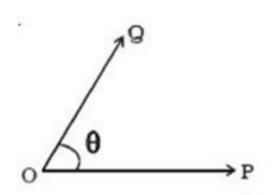
 Force of attraction between any two bodies is directly proportional to the product of their masses and inversely proportional to the square of the distance between them.

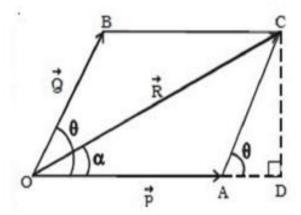
$$F = G \frac{m_1 m_2}{d^2}$$

G is constant of gravitation  $m_1$  and  $m_2$  mass of bodies

### PARALLELOGRAM LAW OF FORCES

"If two forces, acting simultaneously on a particle, be represented in magnitude and direction by the two adjacent sides of a parallelogram; their resultant may be represented in magnitude and direction by the diagonal of the parallelogram, which passes through their point of intersection."





#### Mathematically, resultant force,

$$R = \sqrt{F_1^2 + F_2^2 + 2F_1F_2\cos\theta}$$

and

$$\tan \alpha = \frac{F_2 \sin \theta}{F_1 + F_2 \cos \theta}$$

where

 $F_1$  and  $F_2$  = Forces whose resultant is required to be found out,

 $\theta$  = Angle between the forces  $F_1$  and  $F_2$ , and

 $\alpha$  = Angle which the resultant force makes with one of the forces (say  $F_1$ ).