

# DIGITAL FILTERS

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## Digital Filters

- ▶ In this course you will learn:
- ▶ How to choose an appropriate filter response.
- ▶ Why Butterworth responses are maximally flat.
- ▶ Why Chebyshev and Elliptic responses are equiripple.
- ▶ When to choose an IIR and when an FIR filter

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- How do you design FIR and IIR filters from specifications on amplitude performance?
- What are multirate systems and their properties? What is interpolation / Upsampling and Decimation / Downsampling?
- How do you design efficient Decimation and Interpolation systems?
- What are frequency transformations and how do you design these?
- How accurate is the DFT as a spectrum estimator?

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- ▶ What are short FFT algorithms?
- ▶ How do you choose the required wordlength?
- ▶ What are Fast Convolutions and how are they realised?
- ▶ How do you deal with a DSP problem in practice?

# Course content

## Assumed DSP background

### DSP Background folder

- 1-Introduction
- 2-z transform
- 3-transfer functions
- 4-Signal Flow Graphs
- 5-digital filters intro

# Course content

## 2-Digital Filter Design

- 1-Digital Filters (FIR)
- 2-Digital Filters (IIR)

## 3-Multirate

### 1-Interpolation\_Decimation

# Course content

## 4-Transforms

- ▶ 1-DFT
- ▶ 2-DFT\_one2two
- ▶ 3-general transforms
- ▶ 4-Wavelets

## 5-Finite Wordlength

- ▶ 1-Finite Wordlength

# Course content

## 6–Spectrum Estimation (Assumed background in Mathematical Background folder)

- ▶ 1–Fourier transform & DFT
- ▶ 2–FFT–based Power Spectrum Estimation
- ▶ 3–Modern Spectrum Estimation
- ▶ 4–Intro–Estimation
- ▶ 5–Eigen–based methods
- ▶ 6–A Prediction Problem

# Course content

7-Adaptive Signal Processing

▶ 1-Adaptive Signal Processing

8-Applications

- 1-Applications
- 2-Applications

# Digital Signal Processing & Digital Filters

## BOOKS

- ▶ Main Course text books: Digital Signal Processing: A computer Based Approach, S K Mitra, McGraw Hill
- ▶ Mathematical Methods and Algorithms for Signal Processing, Todd Moon, Addison Wesley
- ▶ Other books:
- ▶ Digital Signal Processing, Roberts & Mullis, Addison Wesley
- ▶ Digital Filters, Antoniou, McGraw Hill

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## Analogue Vs Digital Signal Processing Reliability:

Analogue system performance degrades due to:

- Long term drift (ageing)
  - Short term drift (temperature?)
  - Sensitivity to voltage instability.
  - Batch-to-Batch component variation.
  - High discrete component count
- Interconnection failures

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## Digital Systems:

- No short or long term drifts.
- Relative immunity to minor power supply variations.
- Virtually identical components.
- IC's have  $> 15$  year lifetime
- Development costs
- System changes at design/development stage only software changes.
- Digital system simulation is realistic.

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## Power aspects

- ▶ Size
- ▶ Dissipation
- ▶ DSP chips available as well as ASIC/FPGA realisations

# Applications

## Radar systems & Sonar systems

- Doppler filters.
- Clutter Suppression.
- Matched filters.
- Target tracking.
- ▶ Identification

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## Image Processing

- ▶ Image data compression.
- ▶ Image filtering.
- ▶ Image enhancement.
- ▶ Spectral Analysis.
- ▶ Scene Analysis / Pattern recognition.

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## Biomedical Signal Analysis

- ▶ Spatial image enhancement. (X-rays)
- ▶ Spectral Analysis.
- ▶ 3-D reconstruction from projections.
- ▶ Digital filtering and Data compression.

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## Music

- ▶ Music recording.
- ▶ Multi-track “mixing”.
- ▶ CD and DAT.
- ▶ Filtering / Synthesis / Special effects.

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## Seismic Signal Analysis

- ▶ Bandpass Filtering for S/N improvement.
- ▶ Predictive deconvolution to extract reverberation characteristics.
- ▶ Optimal filtering. (Wiener and Kalman.)

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Telecommunications and Consumer Products

*These are the largest and most pervasive applications of DSP and Digital Filtering*

- ▶ Mobile Communications
- ▶ Digital Recording
- ▶ Digital Cameras
- ▶ Blue Tooth or similar