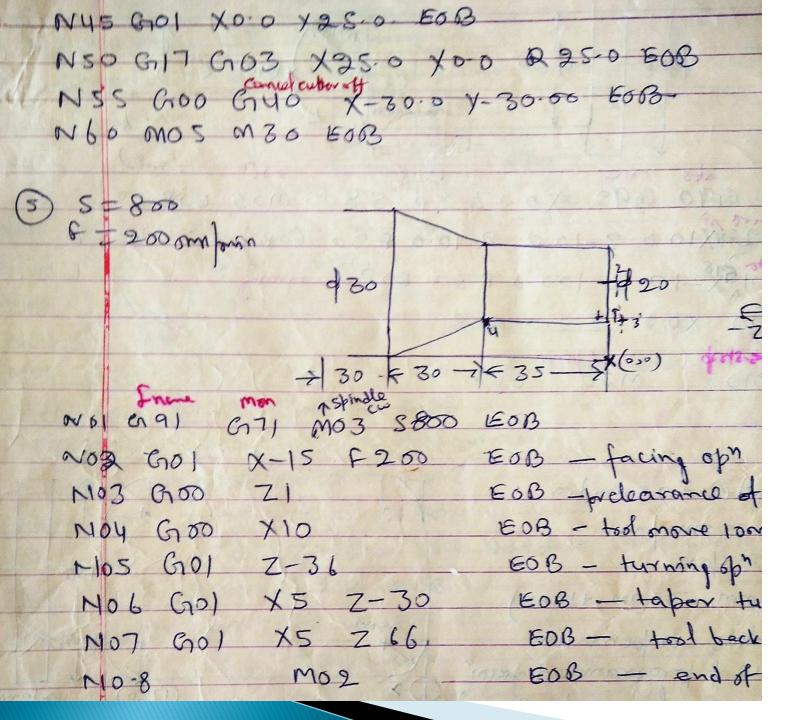
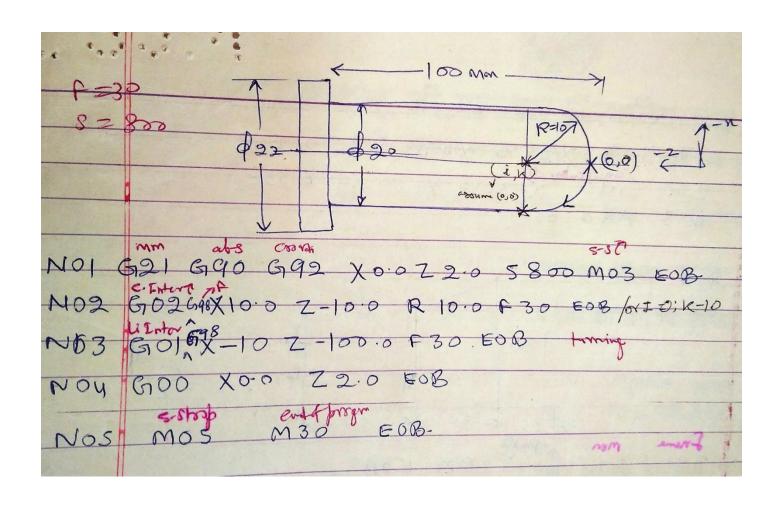


end mill cutter = 25 mm dra frate = 3 somm min 8 - 800 Jom arget (-30 mm, -30mm, +10mm) Entter radius compensation = difference of programmed dram & cutter. (a termand) the control sys will generate a new cutter path. man abs target pt NOS G21 G90 G92 X-30 Y-30 Z10.0 E0B N10 G 00 X 0.0 X 0.0 Z-20.0 5800 M03 E0B numbru
N15 G01 G142 G94 X175.0 Y 0.0 DOY F30 E0B N20 G17 G03 X 200,0 X25.0 R25.0 E0B N25 GOI Y 75.0 EOB N30 617 6103 X175 Y100.0 R25.0 EOB N35 GOI X25.0 X 100.0 EOB N40 617 GO3 X0.0 45.0 R 28.0 EOB





Example

02 (All dimensions are in mm).

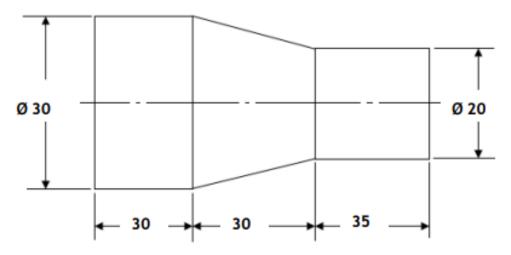


Figure 4.12: Taper Turning

% 2000;	(Main programme)
N01 G54 G91 G71 G94 M03 S800;	(Parameters Setting)
N05 G01 X-15 Z0 F2;	(Facing the job)
N10 G00 Z1;	(Tool clearance)
N15 G00 X10;	(Tool clearance from the centre)
N20 G01 Z-36;	(Turning operation)
N25 G01 X5 –Z30;	(Taper turning operation)
N30 G00 X1 Z66;	(Final position of tool)
N35 M02;	(End of programme)

Advanced Part Programming

Several advance technique are used such that a sequence can be programmed just once and given an identity so that it can be called back into the main programme as and when required. These sequences are referred to in a number of ways like cycle, subroutines and loops, etc

A fixed cycle is a combination of machine moves resulting in a particular machining function such as drilling, milling, boring and tapping. By programming one cycle code number, as many as distinct movements may occur. These movements would take blocks of programme made without using Fixed or Canned cycles.

The advantages of writing a part programme with these structures are:

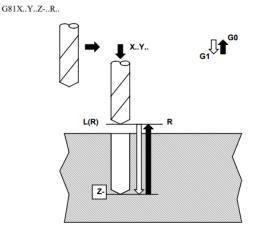
- (a) Reduced lengths of part programme.
- (b) Less time required developing the programme.
- (c) Easy to locate the fault in the part programme.
- (d) No need to write the same instructions again and again in the programme.
- (e) Less memory required in the control unit.
- Canned Cycles /Fixed Cycle

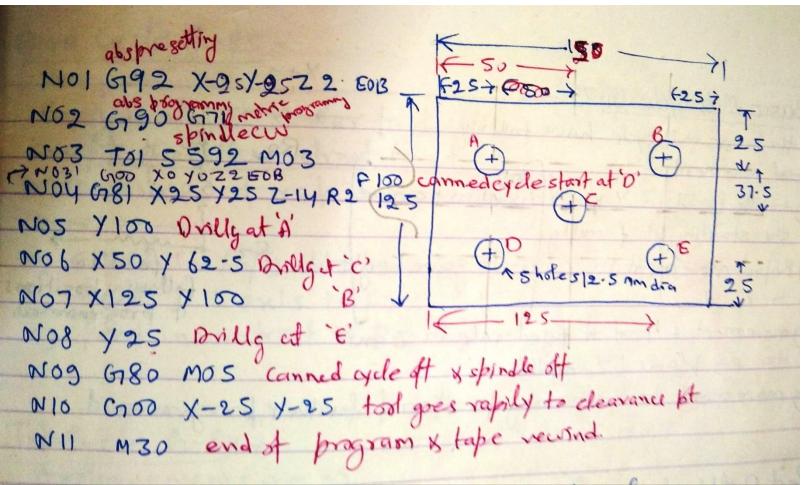
The sequence of some machining operations is may be the same for any part and for any machine. For example, drilling a hole

Some Commonly Used Canned Cycle

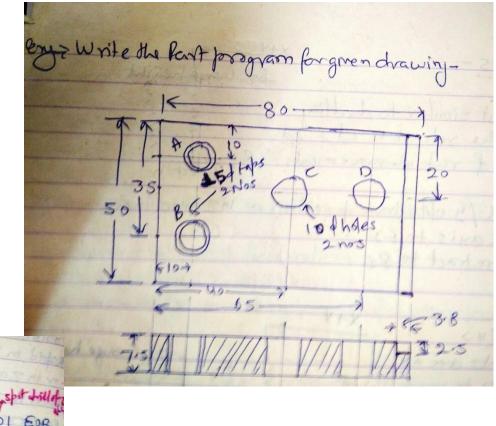
Code	Function	Down feed	At bottom	Retracti on
G81	Drilling	Continuous feed	No action	Rapid
G82	Spot face, counterbore	Continuous feed	Dwell	Rapid
G83	Deep hole drilling	Peck	No action	Rapid
G84	Tapping	Continuous feed	Reverse spindle	Feed rate
G85	Through boring(in & out)	Continuous feed	No action	Feed rate
G86	Through boring(in only)	Continuous feed	Stop spindle	Rapid

G81-DRILL CYCLE-N-G81X-Y-Z-R-





BASIC MILL CYCLE G79-



motive ats absolute anyt NOI G71 090 G92 X0.0 X0.0 Z 2.0 EOB 1 Thm spot diller EOB spot about of 3 mm of at location "C" NOU XIO YIS EOB NOS Y 40 mb 60 B NO 6 G81 X10 Y40 Z-10 R2-0 F48 MO3 5800 TO2 EOB doll 1/2-Y 15 mo 6 EOB B'with drollda 13mm NO8 G81 X 40 Y30 Z-10 R20 FUB MO3 S800 TO3 EOB CLUSKAHIM NOS X 65 MOG EOB W NIO G184 X 10 Y 40 Z-10 R20 F 45 M03 S800 TOY E0B A FORTH NII . Y 15 MO 6 EOB B' tap 15 mm of N12 G80 1000 X79.95 Y-3.75 72.0 A STATE OF THE PORT OF THE PROPERTY OF THE PRO N13 699 Z-2,5 Fuod mo3 5400 To 5 608 NIY -4+46.25 NISG80 MO2 5003

DO-LOOPS -

In a few jobs some portion of the programme needs to be repeated, which do not fit into standardized category. Some of the non-standardized cycles are Do-loops and Subroutines. Do-loop is a number of operations repeated over a number of equal steps for a previously fixed number of times.

Do-loops always are implemented on incremental mode because each previous position becomes reference for next iteration. Do-loop is actually jumping back to an already written initial portion of the program for the number of times a loop count.

N... G25 Pppp Qqqq Ll

Nppp X/Y/Z

N...X/Y/Z

N...X/Y/Z

Nqqq X/Y/Z

Where: G25—Signals the start of a loop.

P—Specifies the beginning block number of the loop.

Q—Specifies the ending block number of the loop.

L—Specifies the number of times to perform the loop.

SUBROUTINE-

N007.

N008 M30

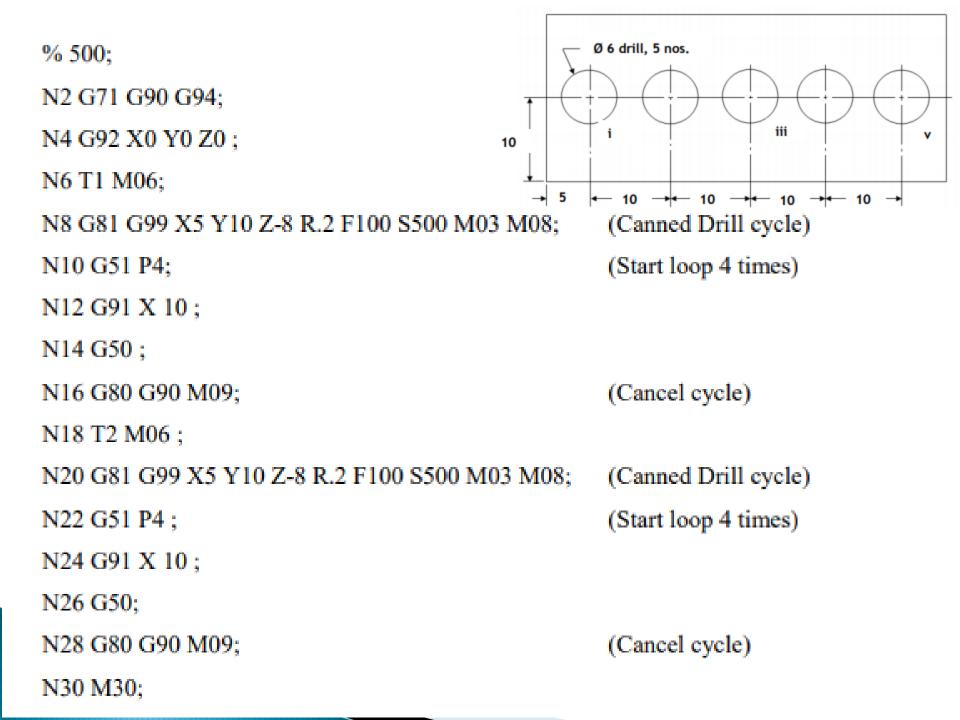
A subroutine is a portion of a programme, complete in itself, which is stored in computer after programming once. It is called with required data when required again in a programme.

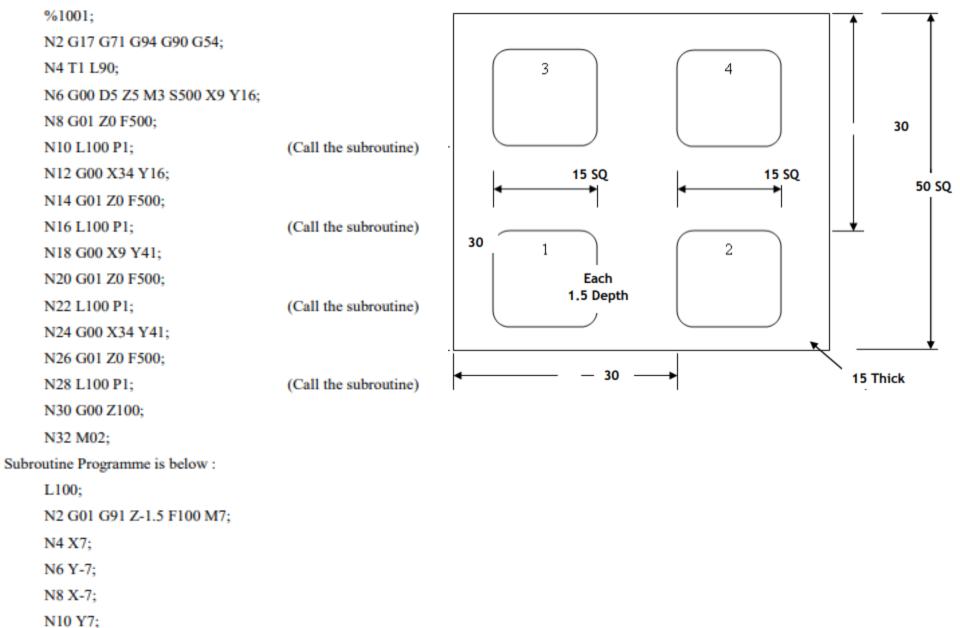
CALLING A SUBPROGRAM-

On FANUC and FANUC-style controllers, a subprogram is a program in its own right. It has its own "O" number to identify it, and is sequence numbered independently of the parent program.

The format for calling a subprogram is:

The formation earning a suspinogram is:					
MAIN PROGRAM-	SUBPROGRAM-	Where M98 — Instructs the MCU to			
O0001	O2000	jump to a subprogram.			
N001 X/Y/Z	N001 X/Y/Z	P2000 — Tells the MCU that O2000 is			
N002.	N002.	the subprogram ID.			
N003.	N003.	L1 — Instructs the MCU to execute the			
N004 M98P2000L1	N004 M99	subprogram one time			
N005.					
N006 .					





This has been called as a subroutine in the main programme as above.

N12 G00 G90 Z5 M9;

N14 M17;

