

Angular momentum of a particle -

the angular momentum \vec{L} of a particle which has momentum \vec{p} and position vector \vec{r} with respect to a given coordinate system.

$$\vec{L} = \vec{r} \times \vec{p}$$

the unit of angular momentum is $\text{kg} \times \text{m}^2 / \text{sec}$ in the SI system or $\text{g} \cdot \text{cm}^2 / \text{sec}$ in cgs units.

Calculation of angular momentum -

Consider motion in the xy plane, first in the x direction and then in the y direction

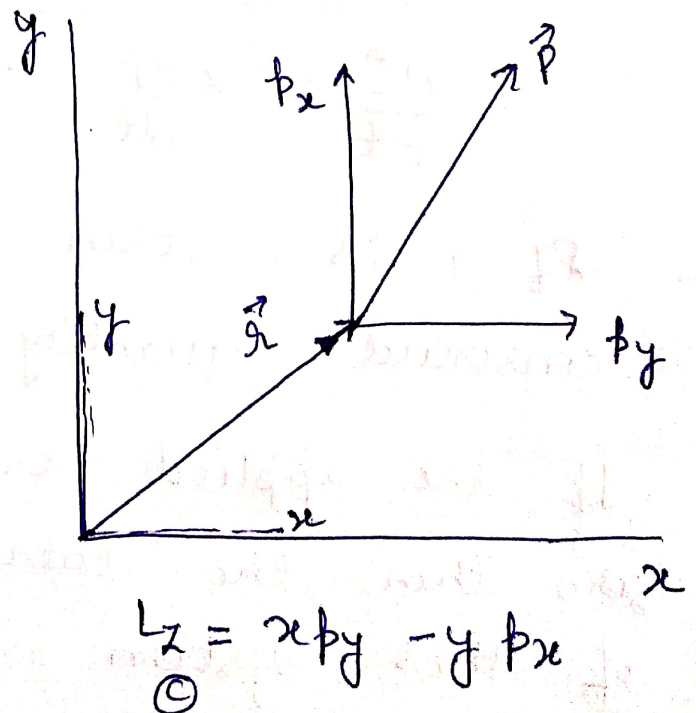
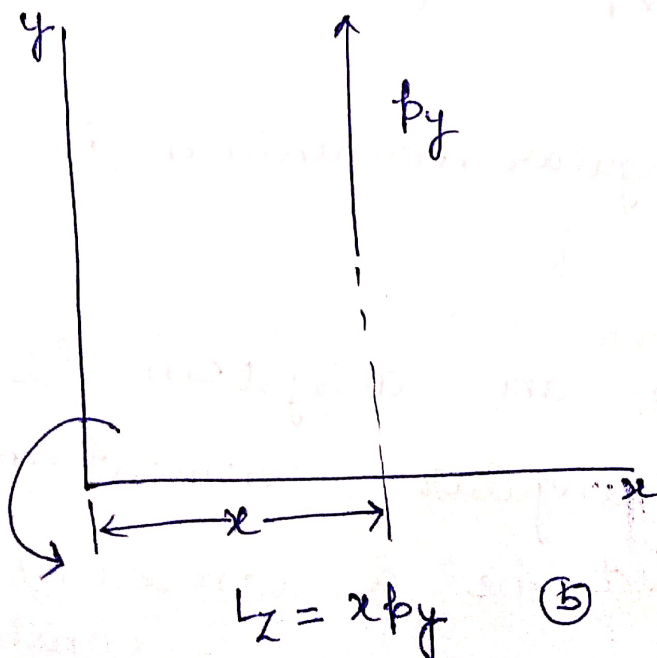
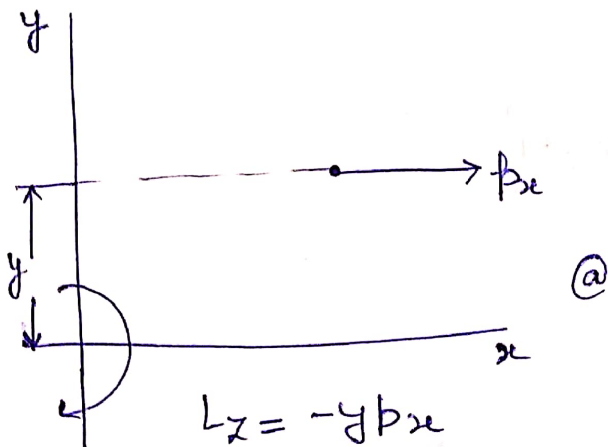
Using $\vec{r} = (x, y, 0)$

and $\vec{p} = (p_x, p_y, 0)$

therefore have

$$\vec{L} = \vec{r} \times \vec{p} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x & y & 0 \\ p_x & p_y & 0 \end{vmatrix}$$

$$\vec{L} = (x p_y - y p_x) \hat{k}$$



Torque \rightarrow

the torque due to force \vec{F} which acts on a particle at position \vec{r} is defined by $\vec{\tau} = \vec{r} \times \vec{F}$

$$\tau = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x & y & z \\ F_x & F_y & F_z \end{vmatrix}$$

the torque and force are entirely different physical quantities as torque depends on the origin we choose but force does not. $\vec{\tau}$ and \vec{F} are always mutually perpendicular.

Torque is an important physical quantity because it is intimately related to the rate of change of angular momentum.

$$\begin{aligned} \frac{d\vec{L}}{dt} &= \frac{d}{dt} (\vec{r} \times \vec{p}) \\ &= \left(\frac{d\vec{r}}{dt} \times \vec{p} \right) + \left(\vec{r} \times \frac{d\vec{p}}{dt} \right) \end{aligned}$$

$$\begin{aligned} &v \times mv \\ &\parallel \\ &0 \end{aligned}$$

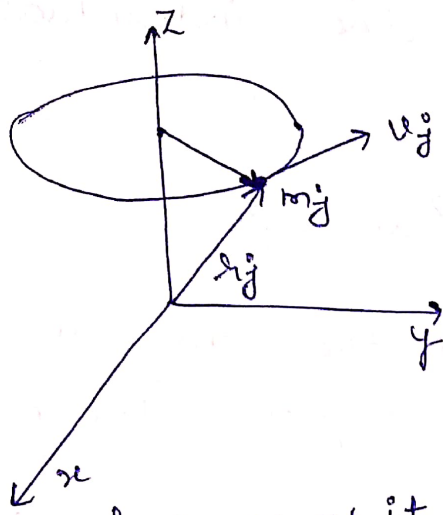
$$\frac{d\vec{L}}{dt} = \vec{r} \times \frac{d\vec{p}}{dt} = \vec{r} \times \vec{F} = \vec{\tau}$$

If τ is 0 then angular momentum is a conserved quantity.

If the applied torque on a system is zero then the total angular momentum of this system should be a conserved / constant quantity.

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this is the principle of conservation of angular momentum.

Fixed Axis Rotation and the angular momentum-



here we can choose the axis of rotation in the z-direction the rotating object can be a wheel the only restriction being that it is rigid structure which means its shape does

not change as it rotates.

When a rigid body rotates about an axis, every particle in the body remains at a fixed distance from the axis. For each particle in the body

$$|\vec{r}_j| = \text{Constant}$$

For a body rotating about the z-axis.

$$|\vec{v}_j| = |\vec{p}_j| = \omega \rho_j \quad \text{--- (1)}$$

ρ_j = perpendicular distance from the axis of rotation to particle m_j of the rigid body and \vec{p}_j is the corresponding vector.

ω = angular velocity / Rate of rotation

the angular momentum of the j^{th} particle of the body $\vec{L}(j)$ is

$$\vec{L}(j) = \vec{r}_j \times m_j \vec{v}_j$$

Here we are concerned only with L_z . (the component of angular momentum along the axis of rotation.

$$\vec{L}_z(j) = m_j v_j \times (\text{distance to z-axis})$$

$$\vec{L}_z(j) = m_j v_j \rho_j$$

$$\vec{L}_z(j) = m_j \rho_j^2 \omega$$

the z-component of the total angular momentum of the body L_z is the sum of the individual z-components

$$\vec{L}_z = \sum_j \vec{L}_z(j) = \sum m_j r_j^2 \omega \quad (2)$$

here we have taken that the angular velocity ω to be constant throughout the body.

$$\text{So } L_z = I\omega$$

$$\text{where } I = \sum_j m_j r_j^2$$

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Moment of inertia

I depends on both the distribution of mass in the body and the location of the axis of rotation.

Now for continuous distribution.

$$\sum_j m_j r_j^2 \rightarrow \int r^2 dm$$

$$\text{and } I = \int r^2 dm = \int (x^2 + y^2) dm$$

we can replace $dm = \rho dV$

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the density the volume
at the
position of
 dm

Dynamics of Pure Rotation about an Axis -

Here we consider fixed axis rotation with no translation of the axis. Motion like this, where there is an axis of rotation at rest is called pure rotation.

Consider a body rotating with angular velocity ω about the z -axis.

$$L_z = I\omega$$

$$\tau = \frac{dL}{dt}$$

$$\tau_z = \frac{d}{dt} (I\omega)$$

$$\tau_z = I \frac{d\omega}{dt} = I\alpha$$

$\alpha = \frac{d\omega}{dt}$ is the angular acceleration.

$$\vec{\tau} = I\vec{\alpha} \quad \text{--- (1)}$$

eq. (1) is analogous to $\vec{F} = m\vec{a}$ and in fact there is a close analogy b/w linear and rotational motion. We can develop this further by evaluating the kinetic energy of a body undergoing pure rotation.

$$K = \sum \frac{1}{2} m_j v_j^2$$

$$= \sum \frac{1}{2} m_j r_j^2 \omega^2$$

$$= \frac{1}{2} I\omega^2$$

Angular momentum and tensor of inertia

Angular Momentum of a Rotating Rigid Body

In rotational motion $\vec{L} = \frac{d\vec{L}}{dt}$ resembles to the translational motion

$$\vec{F} = \frac{d\vec{p}}{dt}$$

linear momentum $\vec{p} = M\vec{v}$ with $\vec{L} = I\vec{\omega}$

An arbitrary displacement of a rigid body can be resolved into a displacement of the centre of mass plus a rotation about some instantaneous axis through the centre of mass.

the angular momentum

$$\vec{L} = \vec{R} \times M\vec{v} + \sum r_j' \times m_j \dot{r}_j' \quad \text{--- (1)}$$

the torque $\vec{\tau} = \vec{R} \times \vec{F} + \sum r_j' \times f_j \quad \text{--- (2)}$

where r_j' = position vector of m_j relative to the centre of mass, $\vec{\tau} = \frac{d\vec{L}}{dt}$

we have

$$\vec{R} \times \vec{F} + \sum r_j' \times f_j = \frac{d}{dt} (\vec{R} \times M\vec{v}) + \frac{d}{dt} (\sum r_j' \times m_j \dot{r}_j')$$

$$= \vec{R} \times M\vec{a} + \frac{d}{dt} (\sum r_j' \times m_j \dot{r}_j') \quad \text{--- (3)}$$

here $\vec{F} = M\vec{a}$

the terms involving R cancel.

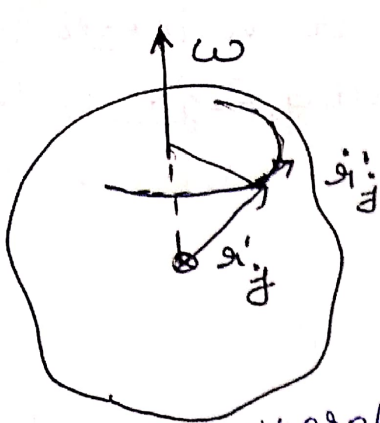
and eq. becomes.

$$\sum r_j' \times f_j = \frac{d}{dt} (\sum r_j' \times m_j \dot{r}_j') \quad \text{--- (4)}$$

the rotational motion can be found by taking torque and angular momentum about the centre of mass independent of the centre of mass motion.

the angular momentum \vec{L}_0 about the centre of mass is

$$L_0 = \sum r_j' \times m_j \dot{r}_j' \quad \text{--- (5)}$$



Now we express L_0 in terms of the instantaneous angular velocity

ω .

r'_j is a rotating vector

$$\dot{r}'_j = \omega \times r'_j$$

therefore,

$$L_0 = \sum r'_j \times m_j (\omega \times r'_j)$$

then simplify the notation

Put L for L_0 and r_j for r'_j

$$L = \sum r_j \times m_j (\omega \times r_j) \quad \text{--- (6)}$$

$$\text{Since } \omega = \omega_x \hat{i} + \omega_y \hat{j} + \omega_z \hat{k}$$

$$\text{we have } \omega \times r = (z\omega_y - y\omega_z) \hat{i} + (x\omega_z - z\omega_x) \hat{j} + (y\omega_x - x\omega_y) \hat{k} \quad \text{--- (7)}$$

Let us compute one component of L say L_x and dropping subscript j , we have.

$$[r \times (\omega \times r)]_x = y(\omega_x r_z - z(\omega_x r)_y) \quad \text{--- (8)}$$

If we substitute the results of eq. (7) into eq. (8) the result is.

$$\begin{aligned} [r \times (\omega \times r)]_x &= y(y\omega_x - x\omega_y) - z(x\omega_z - z\omega_x) \\ &= y^2\omega_x + z^2\omega_x - xy\omega_y - xz\omega_z \\ &= (y^2 + z^2)\omega_x - xy\omega_y - xz\omega_z \quad \text{--- (9)} \end{aligned}$$

hence eq. (6) becomes

$$\begin{aligned} L_x &= \sum m_j (y_j^2 + z_j^2) \omega_x - \sum_j m_j x_j y_j \omega_y \\ &\quad - \sum m_j x_j z_j \omega_z \quad \text{--- (10)} \end{aligned}$$

Now let us introduce the following symbols.

$$\begin{aligned} I_{xx} &= \sum m_j (y_j^2 + z_j^2) \\ I_{xy} &= -\sum m_j x_j y_j \\ I_{xz} &= -\sum m_j x_j z_j \end{aligned} \quad \text{--- (11)}$$

I_{xx}, I_{xy}, I_{xz} are the moment of inertia.

Put values from eq. (11) to eq. (10).

$$\begin{cases} L_z = I_{xx} \omega_x + I_{xy} \omega_y + I_{xz} \omega_z \quad (12a) \\ L_y = I_{yx} \omega_x + I_{yy} \omega_y + I_{yz} \omega_z \quad (12b) \end{cases} \text{ in the same way we can derive for } L_y \text{ and } L_z.$$

$$L_x = I_{zx} \omega_x + I_{zy} \omega_y + I_{zz} \omega_z \quad (12c)$$

If we fixed axis rotation about the z-direction $\omega = \omega \hat{k}$ then eq. (12c) becomes.

$$L_z = I_{zz} \omega$$

$$L_z = \sum m_j (x_j^2 + y_j^2) \omega \quad \text{--- (12)}$$

Eq. (12) shows that angular velocity in the z-direction can produce angular momentum about any of the three coordinate axes. these equations (12a), (12b), (12c) are the equations of rotational motion.

the tensor of inertia -

$$\begin{pmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{yx} & I_{yy} & -I_{yz} \\ -I_{zx} & -I_{zy} & I_{zz} \end{pmatrix}$$

$$I_{xx}, I_{yy}, I_{zz}$$

these are the moment of inertia, inertia

$$\begin{cases} I_{xy} = I_{yx} \\ I_{yz} = I_{zy} \\ I_{xz} = I_{zx} \end{cases}$$

Symmetrical ↓

products of