

# Neuron Model and Network Architectures

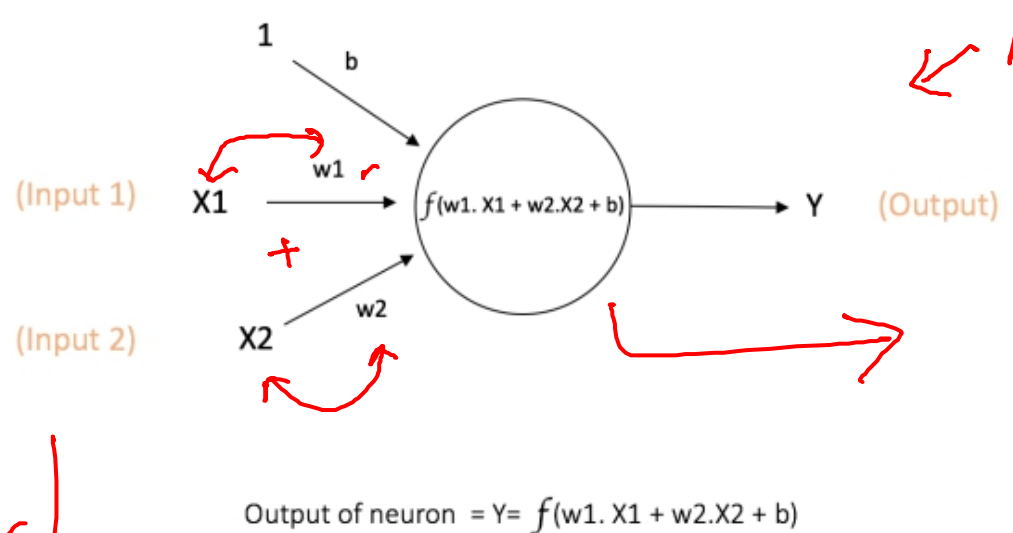
# Neuron Models

- The model is
  - A set of synapses (connections) brings in activation from other neurons.
  - A processing unit sums the inputs, applies the activation function.
  - An out lines transmits the result to another neurons.

~~$\sum w_i x_i$~~  *only column*

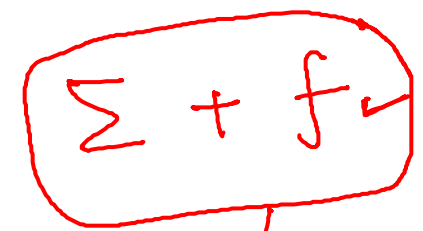
$$\text{net} = \sum w_i x_i$$
$$= W_i^T x_i$$

$a = f(\text{net})$   
↳ Transfer function  
Activation



← ANN

$x = \begin{bmatrix} \checkmark \\ \checkmark \\ \checkmark \end{bmatrix}_{n \times 1}$   $w = \begin{bmatrix} \checkmark \\ \checkmark \\ \checkmark \end{bmatrix}_{m \times 1}$



↓  
Artificial Neuron

# Basic Elements

---

- **Weight:** The values  $w_1, w_2, \dots, w_n$  are the weights to determine the strength of input vector  $x = [x_1, x_2, \dots, x_n]^T$ .

$$\text{net} = x_1 w_1 + x_2 w_2 + \dots + x_n w_n = \sum_{i=1}^n x_i w_i$$

- **Bias:**
- **Transfer function:** An transfer function performs a mathematical operation on net input.
  - Linear Function
  - Threshold
  - Piecewise Linear
  - Sigmoidal
  - Tangent hyperbolic
  - ReLU

The Transfer functions are chosen depending upon the type of problem to be solved by the network.

# Transfer (Activation) Function

$$\text{net} = \sum_{i=1}^n x_i w_i = \mathbf{w}^T \mathbf{x} \quad (\text{if we are using column vector})$$

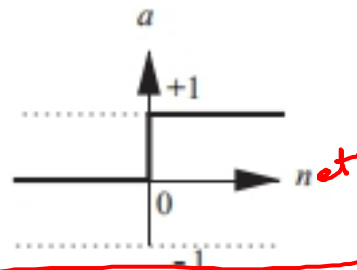
or  $w_i x_i$

McCulloch Pitts

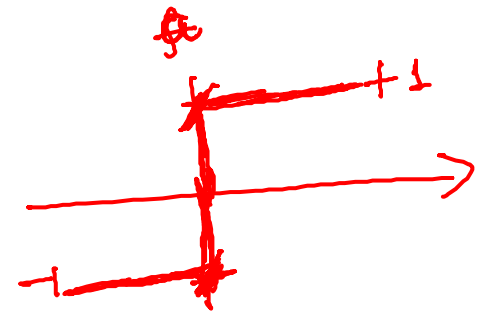
• Threshold (Hard-limit) Function: It is either binary or bipolar

• Binary:  $a = f(\text{net}) = \begin{cases} 0, & \text{net} < 0 \\ 1, & \text{net} \geq 0 \end{cases}$

• Bipolar:  $a = f(\text{net}) = \begin{cases} -1, & \text{net} < 0 \\ +1, & \text{net} \geq 0 \end{cases}$



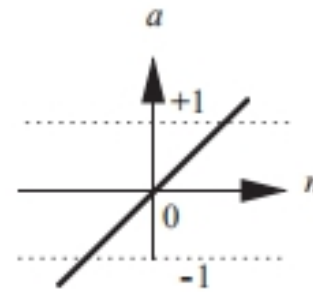
for binary classification



• Linear Function: The output of a linear transfer function is equal to its input

ADALINE

$$a = f(\text{net}) = \text{net}$$

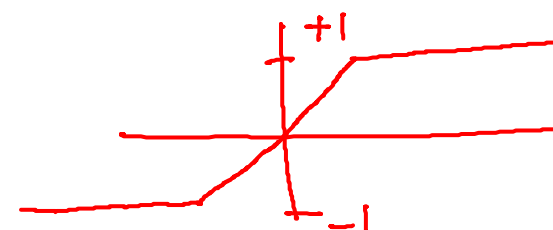


net = 0.7

a = f(net) = 0.7

\* Piecewise Linear → Bipolar + Linear

$$a = f(\text{net}) = \begin{cases} -1 & \text{negative} \\ \text{net} & -1 \geq \text{net} \geq 1 \\ +1 & \text{positive value} \end{cases}$$

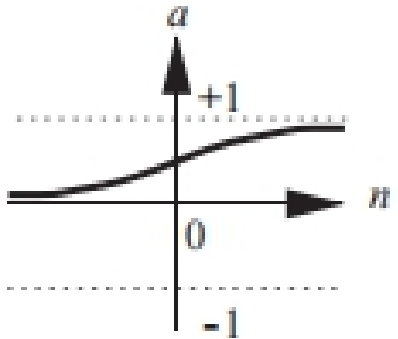


# Transfer (Activation) Function

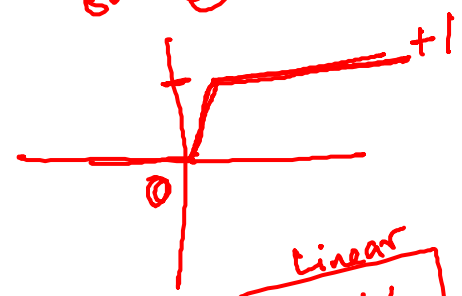
+ threshold 15  
 $y = 0$   
 $(n = 15)$

• Sigmoidal Function:  $a = f(net) = \frac{1}{1 + e^{-net}}$

2



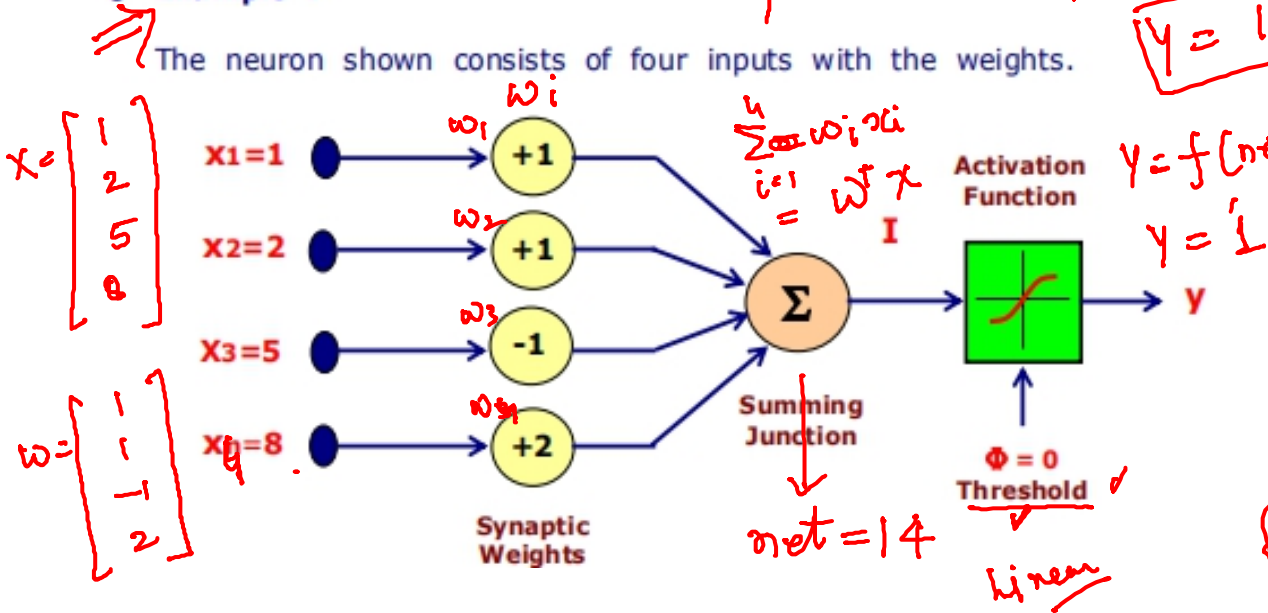
ReLU  $\Rightarrow$  Deep Learning  
 or ELU  
 1



linear  
 $y = 14$

• Example :

The neuron shown consists of four inputs with the weights.



3

ReLU  
 T

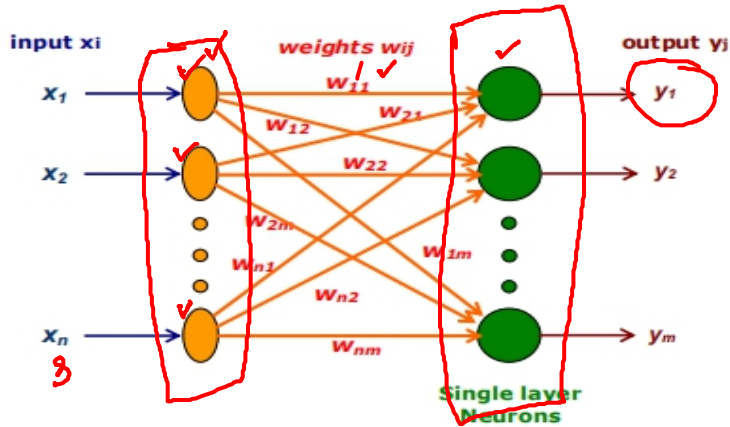
Name	Input/Output Relation	Icon	MATLAB Function
Hard Limit Threshold	$a = 0 \quad n < 0$ $a = 1 \quad n \geq 0$		hardlim
Symmetrical Hard Limit bipolar	$a = -1 \quad n < 0$ $a = +1 \quad n \geq 0$		hardlims
Linear	$a = n$		purelin
Saturating Linear piecewise	$a = 0 \quad n < 0$ $a = n \quad 0 \leq n \leq 1$ $a = 1 \quad n > 1$		satlin
Symmetric Saturating Linear piecewise bipolar	$a = -1 \quad n < -1$ $a = n \quad -1 \leq n \leq 1$ $a = 1 \quad n > 1$		satlins
Log-Sigmoid Sigmoidal	$a = \frac{1}{1 + e^{-n}}$		logsig
Hyperbolic Tangent Sigmoid	$a = \frac{e^n - e^{-n}}{e^n + e^{-n}}$		tansig
Positive Linear	$a = 0 \quad n < 0$ $a = n \quad 0 \leq n$		poslin
Competitive	$a = 1$ neuron with max $n$ $a = 0$ all other neurons		compet

Table 2.1 Transfer Functions

# Network Architectures

## 1. Feed Forward Networks

### 1. Single Layer Feed Forward Networks



$$y_1 = f(x_1 w_{11} + x_2 w_{21} + x_3 w_{31})$$

$W$  or  $W^T$

$$y_1 = f(Wx)$$

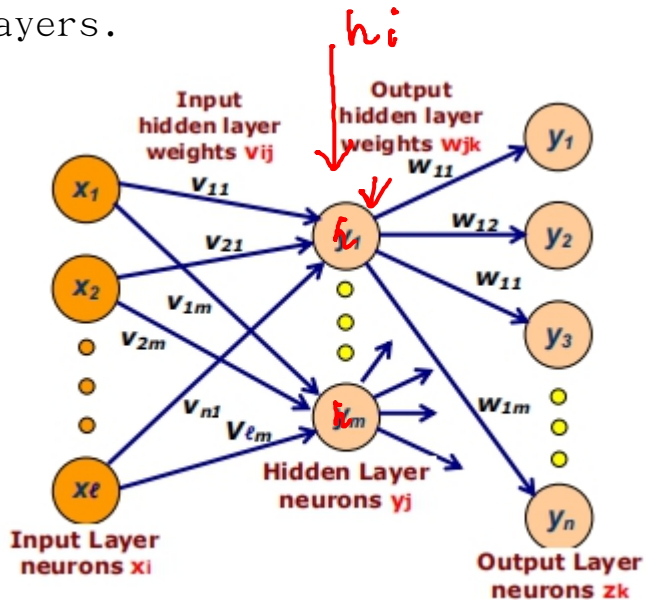
weight Matrix

$$y = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \end{bmatrix}$$

$$W = \begin{bmatrix} w_{11} & w_{12} & w_{13} & \dots & w_{1n} \\ w_{21} & w_{22} & w_{23} & \dots & w_{2n} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ w_{m1} & w_{m2} & w_{m3} & \dots & w_{mn} \end{bmatrix} \quad m \times n$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

2. Multi Layer Feed Forward Networks: Networks have one or more hidden layers in between input and output layers.



$$x_1 \Rightarrow h_1 \Rightarrow y_1$$

$$x_2 \Rightarrow h_2 \Rightarrow y_2$$

$$x_3 \Rightarrow h_3 \Rightarrow y_3$$

$$\vdots \Rightarrow \vdots \Rightarrow \vdots$$

$$y_1 = f(h_1)$$

$$h_1 = f(w^T x)$$

$$y_1 = f(f(w^T x))$$

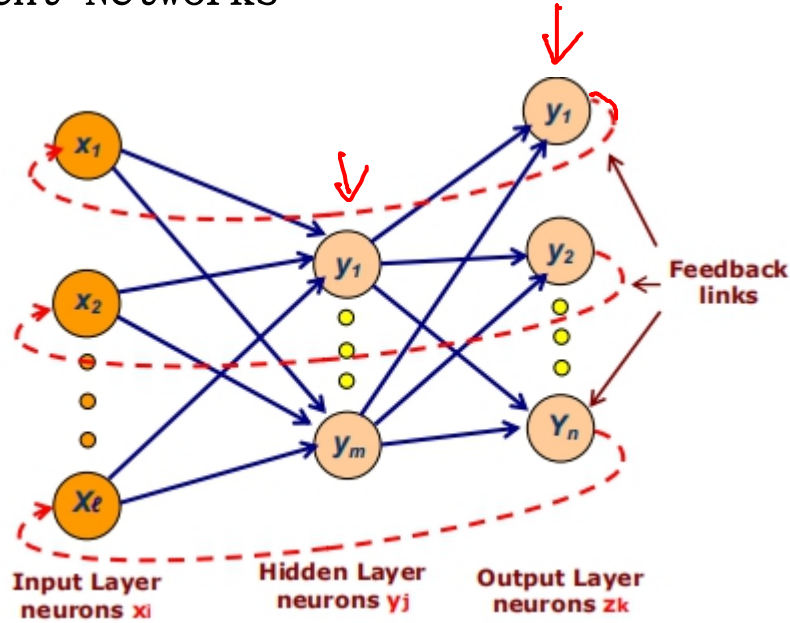
$$y_i = f(f(f$$

# Network Architectures

$$W = \begin{bmatrix} 3 & 2 \end{bmatrix}, p = \begin{bmatrix} -5 \\ 6 \end{bmatrix}$$

## 1. Recurrent Networks

(LSTM)



P2.3 Given a two-input neuron with the following parameters:  $b = 1.2$ ,  $W = \begin{bmatrix} 3 & 2 \end{bmatrix}$  and  $p = \begin{bmatrix} -5 \\ 6 \end{bmatrix}^T$ , calculate the neuron output for the following transfer functions:

- i. A symmetrical hard limit transfer function
- ii. A saturating linear transfer function

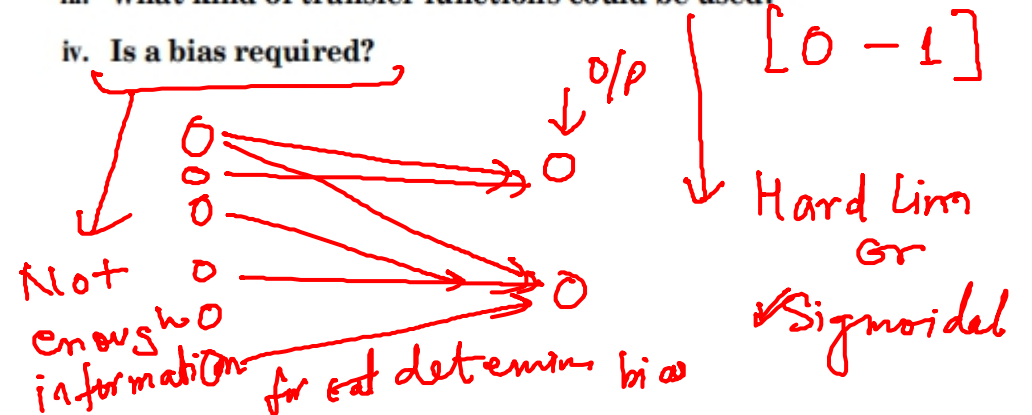
$$\text{net} = Wp + b = -1.8$$

$$(i) a = f(\text{net}) = \begin{cases} -1 & \text{net} < 0 \\ 0 & \text{net} \geq 0 \end{cases}$$

$$(ii) a = f(\text{net}) = \begin{cases} 0 & \text{net} < 0 \\ \text{net} & 0 \leq \text{net} < 1 \\ 1 & \text{net} \geq 1 \end{cases} \Rightarrow a = 0$$

P2.4 A single-layer neural network is to have six inputs and two outputs. The outputs are to be limited to and continuous over the range 0 to 1. What can you tell about the network architecture? Specifically:

- i. How many neurons are required?  $\rightarrow 2$  Neurons
- ii. What are the dimensions of the weight matrix?  $\rightarrow 2 \times 6$
- iii. What kind of transfer functions could be used?
- iv. Is a bias required?



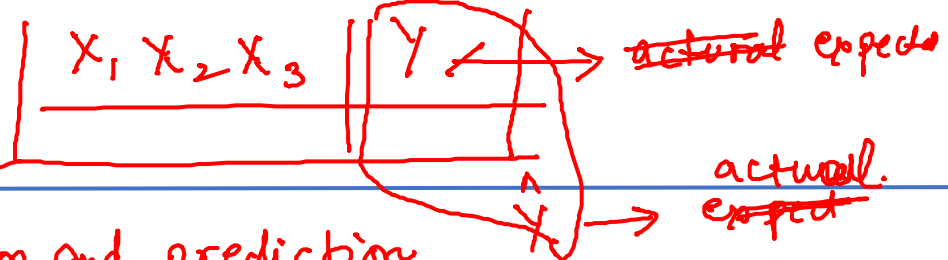
## How to Pick an Architecture

Problem specifications help define the network in the following ways:

1. Number of network inputs = number of problem inputs
2. Number of neurons in output layer = number of problem outputs
3. Output layer transfer function choice at least partly determined by problem specification of the outputs



# Learning Methods



Classification and prediction

Classified into three basic types

1. **Supervised Learning:** Providing the network with a series of sample inputs and comparing the output with the expected responses.
2. **Unsupervised Learning** - Most similar input vector is assigned to the same output unit (or no expected response). *Clustering*
3. **Reinforcement Learning** - Right answer is not provided but indication of whether 'right' or 'wrong' is provided. *target*

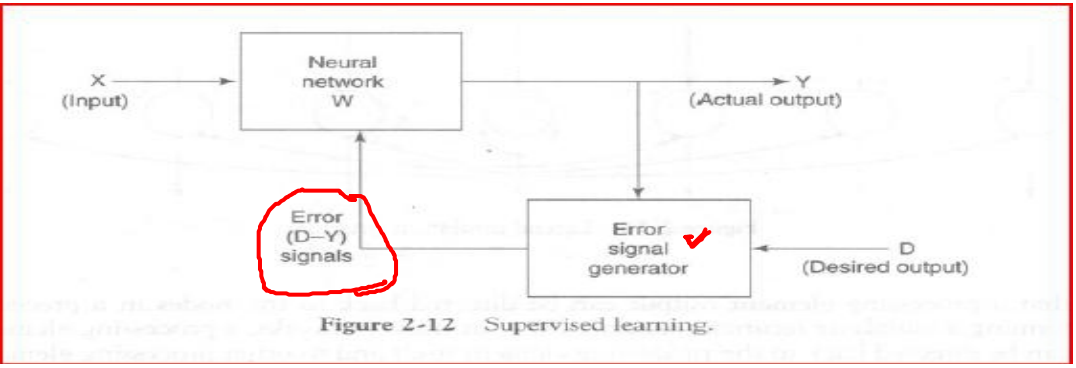


Figure 2-12 Supervised learning.

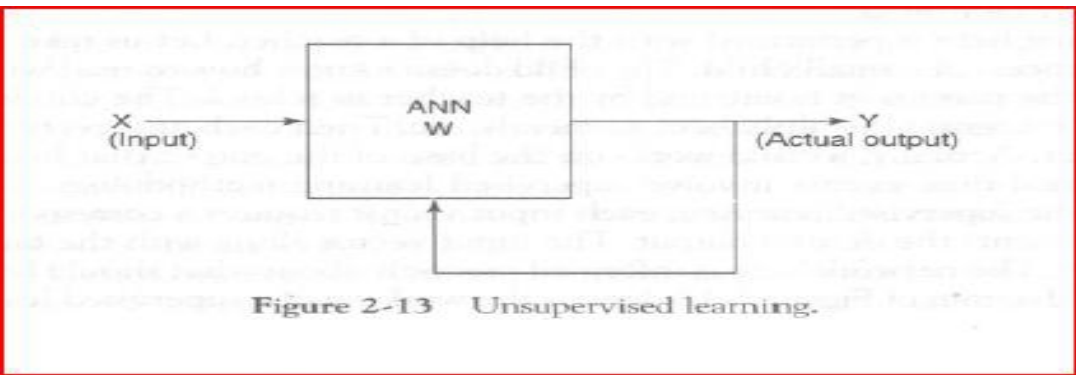


Figure 2-13 Unsupervised learning.

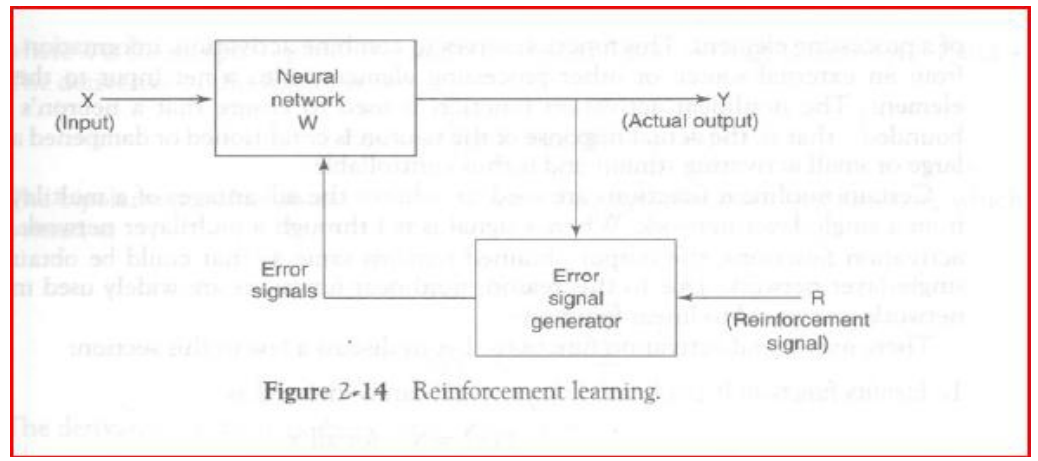


Figure 2-14 Reinforcement learning.







