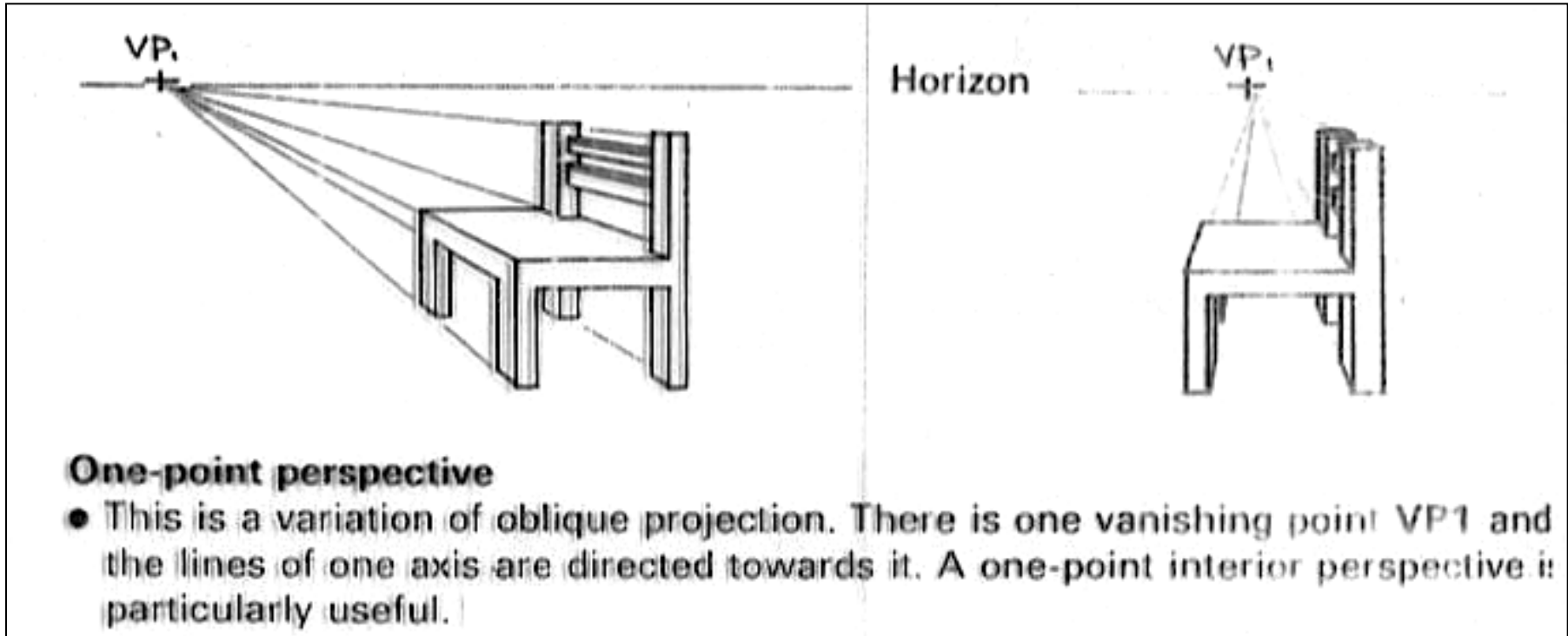


Types of Perspective

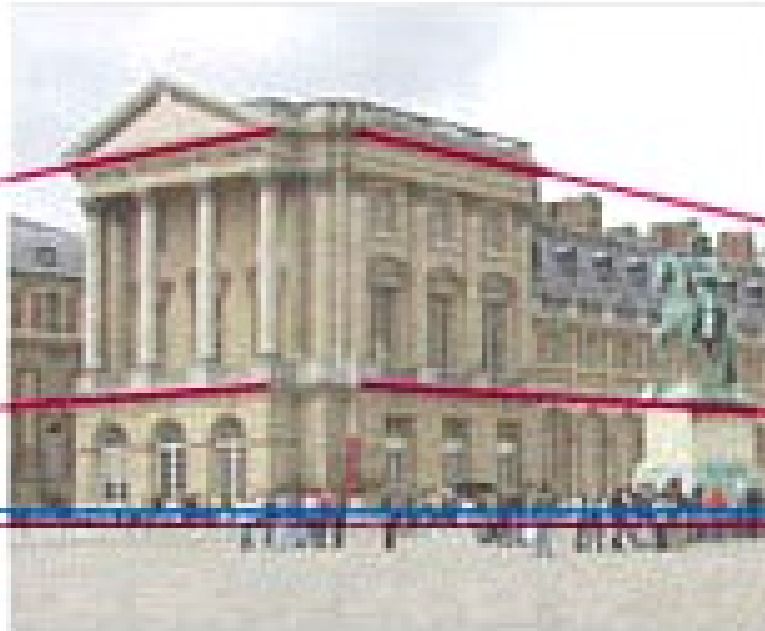
- ▶ 1-point perspective/Parallel perspective.
- ▶ 2-point perspective/Angular perspective.
- ▶ 3-point perspective.

One-point Perspective

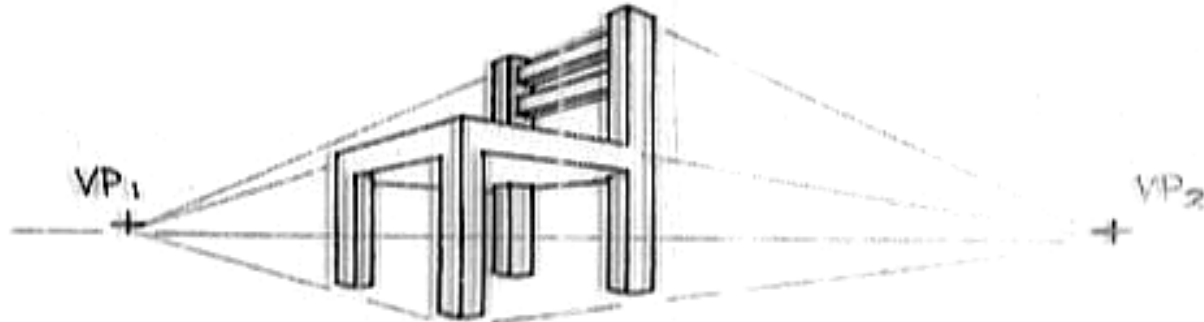


- ▶ One face of object is parallel to picture plane, one VP

Two-point Perspective



Two-point Perspective

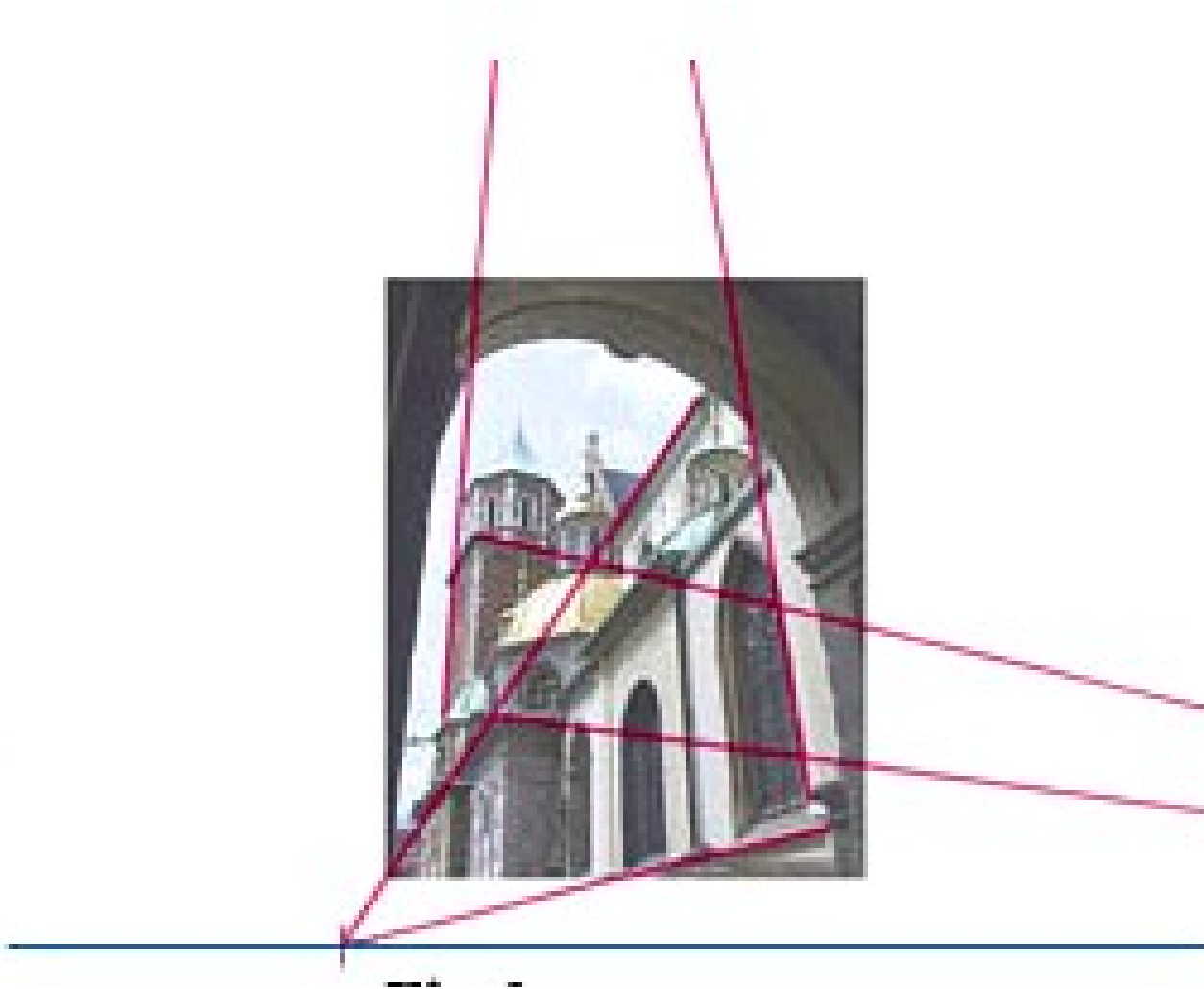


Two-point perspective

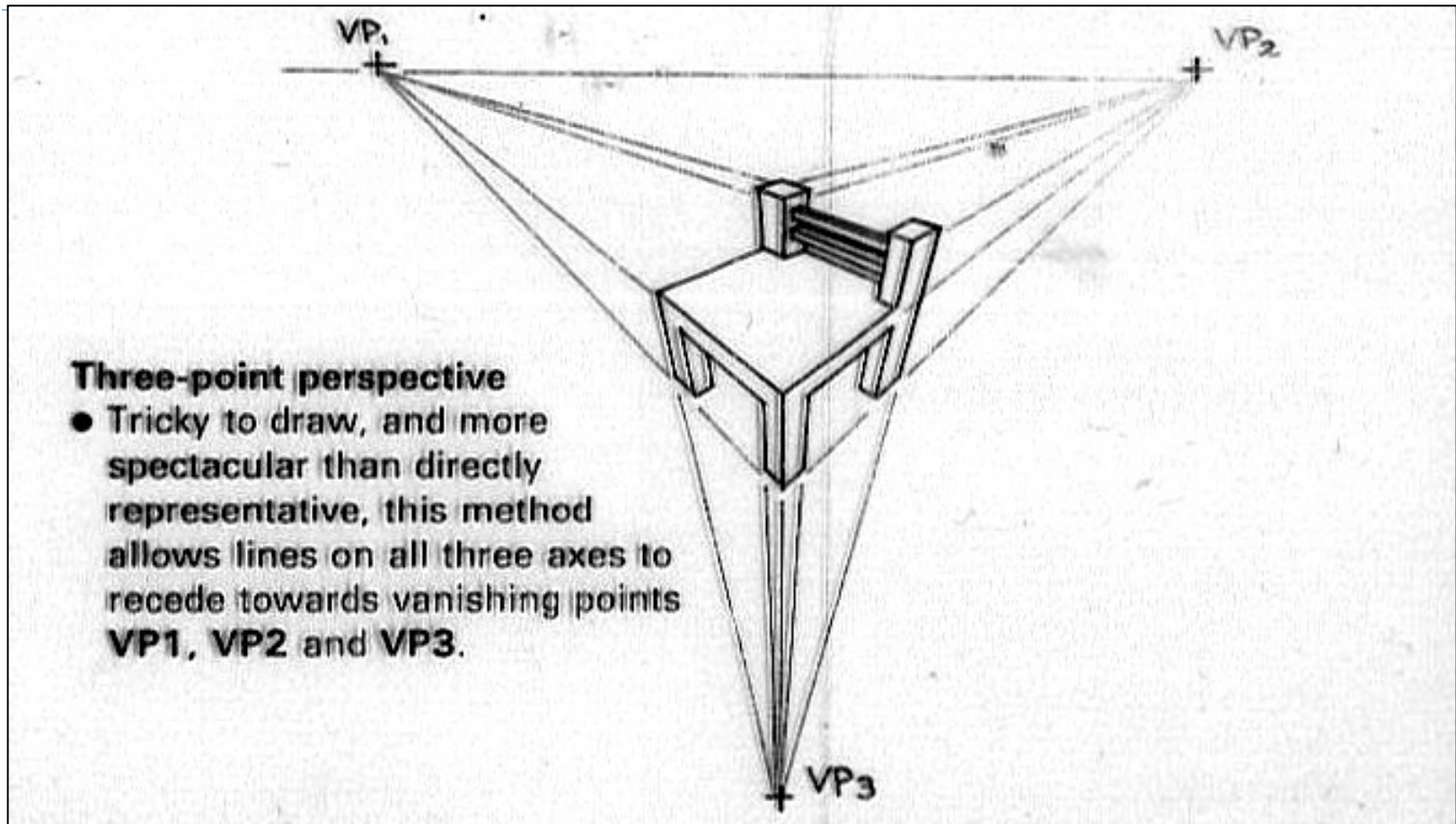
- This is the most useful and realistic form. The vertical lines stay vertical but lines recede to right and left towards two vanishing points VP1 and VP2.

- Object at angle with picture plane, but vertical edges are parallel to picture plane, two VP

Three-point Perspective



Three-point Perspective



- No system of parallel edges with picture plane, three VP

