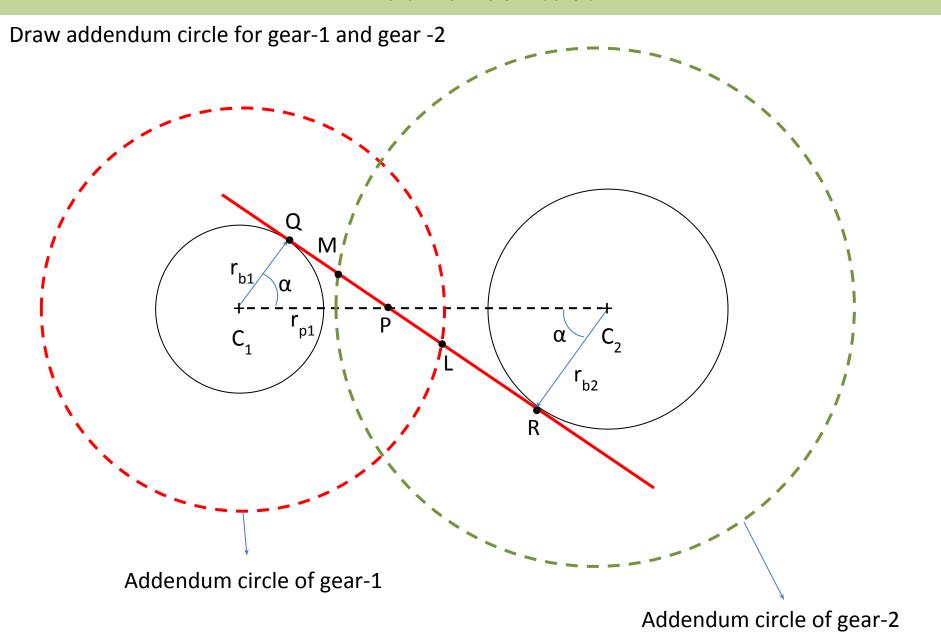


LM is known as path of contact.



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Path of contact LM:

$$LM = LP + PM$$

Calculate LP:

$$LP = LQ - PQ$$

$$LQ = \sqrt{C_1 L^2 - C_1 Q^2}$$

$$LQ = \sqrt{(r_{a1})^2 - (r_{b1})^2}$$

 r_{a1} = addendum circle radius of gear-1

 r_{b1} = base circle radius of gear-1

$$PQ = C_1 P \sin(\alpha)$$

$$PQ = r_{p1} \sin(\alpha)$$

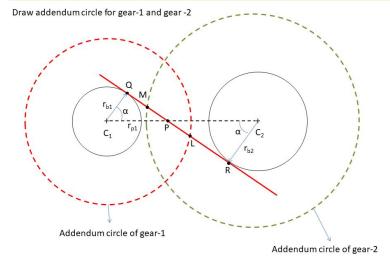
LP =
$$\sqrt{(r_{a1})^2 - (r_{b1})^2}$$
 - $r_{p1} \sin(\alpha)$

Similarly

$$PM = MR - PR$$

$$MR = \sqrt{C_2M^2 - C_2R^2} = \sqrt{(r_{a2})^2 - (r_{b2})^2}$$

Path of contact



LM is known as path of contact.

$$PR = C_2 P \sin(\alpha) = r_{p2} \sin(\alpha)$$

PM =
$$\sqrt{(r_{a2})^2 - (r_{b2})^2}$$
 - $r_{p2} \sin(\alpha)$

Path of contact LM

$$= \sqrt{(r_{a1})^2 - (r_{b1})^2} + \sqrt{(r_{a2})^2 - (r_{b2})^2}$$
$$- (r_{p1} + r_{p2}) \sin{(\alpha)}$$