## **Interference**

It is a major limiting factor in the performance of cellular radio. It limits the capacity and increased number of dropped calls.

#### Sources:

- 1. Another mobile in same cell
- 2. Call in progress in neighbouring cell
- 3. Other BS operating in same frequency band

It is more severe in urban areas due to greater RF noise floor and more number of MS and BS.

<u>However</u>, (n) path loss exponent is bigger number close to 4 which decreases interference length.

 $n \rightarrow$  How fast signal strength decays as separation increases

## **Effect of interference** -

On voice channels causes crosstalk and noise in background

On control channel causes missed call, dropped call, blocked call.

It decreases QoS.

<u>Types</u> -

- 1. Co-channel interference (CCI)
- 2. Adjacent channel interference

CCI is caused due to cells that reuse the same frequency set. These cells using same frequency set are called co-channel cells.

ACI is caused due to signal that are adjacent in frequency band.

**<u>CCI</u>** – Unlike thermal noise CCI can't be overcome by increasing the carrier power of transmitter.

- > This is because any increase in Tx power increases signal for other co-channel cells.
- For similar sized cells, CCI is independent of Tx power and depends on distance to nearest co-channel cell (D) and radius R.
- > To reduce CCI co-channel cells must be physically separated.
- There is a tradeoff between capacity and interference.

Co-channel reuse ratio Q =  $\frac{D}{R} = \sqrt{3N}$ 

Thus, smaller values of Q provide larger capacity but higher CCI.

$$\frac{S}{I} = \frac{S}{\sum_{i=1}^{M} I_i}$$

Where S is desired signal power and I<sub>I</sub> is interference caused by i<sup>th</sup> co-channel cell. The average received power at distance d is

$$P_r = P_o(\frac{d}{d_o})^{-n}$$

Where  $P_o$  is the received power at distance  $d_o$ . If  $D_i$  is distance of i<sup>th</sup> interferer, the received power is proportional to  $D_i$ .

Thus

$$\frac{S}{I} = \frac{R^{-n}}{\sum_{i=1}^{m} (D_i)^{-n}}$$

For only first layer of equidistant interferers

$$\frac{S}{I} = \frac{(D/R)^n}{m} = \frac{(\sqrt{3N})^n}{m}$$

For a hexagonal cluster of cells – MS close to BS

$$\frac{S}{I} = \frac{1}{6} \left(\frac{D}{R}\right)^n$$
$$= \frac{1}{6} \left(\sqrt{3N}\right)^n$$



It is independent of cell radius

**<u>Ex.1.</u>** Design a system in which desired  $\frac{S}{I} = 15 dB$ , n = 4. What is required reuse factor. (N = i<sup>2</sup> + ij + j<sup>2</sup>)

First try N = 4

$$\frac{D}{R} = \sqrt{3N} = \sqrt{12} = 3.46$$
$$\frac{S}{I} = \frac{1}{6} (3.46)^4 = 24 = 13.80 dB$$

Now N = 7

$$\frac{D}{R} = 4.58$$
$$\frac{S}{I} = \frac{1}{6}(4.58)^4 = 18.66dB$$

Required reuse factor is 1/7.

**Ex.2.** Now n = 3

For N = 7

$$\frac{D}{R} = 4.58$$
$$\frac{S}{I} = \frac{1}{6} (4.58)^3 = 12.05 dB$$

Now N = 12



Required reuse factor is 1/12.

#### Worst case calculation -

MS is at cell boundary

$$\frac{S}{I} = \frac{R^{-n}}{2(D-R)^{-n} + 2(D)^{-n} + 2(D+R)^{-n}}$$
$$\frac{S}{I} = \frac{1}{2(Q-1)^{-n} + 2(Q)^{-n} + 2(Q+1)^{-n}}$$



# <u>ACI</u> :

- Result from signal that are adjacent in frequency to desired signal.
- Results from imperfect receiver filters that allow nearby frequencies to leak in.
- Problem can be severe if the interferer is very close to the subscriber's receiver.

<u>Near far effect</u> :

When an interferer close to BS radiates in adjacent channel, while the subscriber is far away from the BS.

ACI can be reduced by :

Careful filtering

Careful channel assignment



Frequency separation between each channel in cell should be made as large as possible.

If the subscriber is at a distance  $d_1$ , and the interferer is at  $d_2$ , then (S/I) signal-tointerference ratio (prior to filtering) is

$$\frac{S}{I} = (\frac{d_1}{d_2})^{-n}$$

**<u>Ex.</u>** Suppose the subscriber is  $d_1 = 1000m$  from the BS and an adjacent channel interferer is at  $d_2 = 100m$  from the BS.

Path loss exponent is n = 3.

Prior to filtering, 
$$\frac{S}{I} = (\frac{d_1}{d_2})^{-n} = (\frac{1000}{100})^{-3} = 10^{-3} = -30dB$$

What should be the roll off factor of filter? (What should be separation?)