

Marquee Tag: <marquee> </marquee>

If you want your text to move with in the screen, use this tag.

Example :

<marquee> This text will move </marquee>

The text in between the tags will move horizontally.

MarqueeAttribute: bgcolor
Attribute: height, width

- **bgcolor** This sets the background color for marquee path
Example :
<marquee bgcolor=orange> Moving Text </marquee>
- **width** :The attribute width sets the width of marquee area
height: The attribute height sets the height of marquee area
Example :
<marquee bgcolor=orange width=100 height=20> Moving Text </marquee>

Marquee Attribute: direction

- This sets the direction for the text.
- It takes values
LEFT or RIGHT or UP or DOWN

Example :

```
<marquee bgcolor=orange width=100  
height=20 direction=right> Text will Move  
</marquee>
```

Marquee Attribute: behavior

This sets the background color for marquee path.

It takes values

BEHAVIOR=SCROLL, which is the default, indicates that the content should scroll off the edge of the marquee area, then reappear on the other side:

BEHAVIOR=SLIDE, is almost the same, except that it indicates that when the leading part content reaches the left edge it should stop without scrolling off.

BEHAVIOR=ALTERNATE, makes the content bounce back and forth, all of it remaining visible all the time

Example:

```
<marquee bgcolor=orange width=200 height=20  
direction=right behavior=alternate> Moving  
Text</marquee>
```

Marquee Attribute: LOOP

- LOOP sets **how many times** the marquee should loop.
- The default value (i.e. if you don't put a LOOP attribute at all) is **INFINITE**, which means that the marquee loops endlessly.
- This code creates a marquee that loops twice:

Example: `<MARQUEE LOOP=2> Moving text </MARQUEE>`

- One of the problems with LOOP is that the content disappears after the last loop.
- To set the marquee so that the content is visible when the looping is done set **BEHAVIOR SLIDE**:
- Example:
`<MARQUEE LOOP=2 BEHAVIOR=SLIDE> Moving text
</MARQUEE>`

Marquee Attribute: scrollamount

- This controls the amount of movement (in pixels) between the successive displays that give the impression of animation.

Example :

```
<marquee bgcolor = orange width=200  
height=20 direction=right behavior=alternate  
scrollamount = 5> Moving Text </marquee>
```

Marquee Attribute: scrollDelay

- This controls the delay (in milliseconds) between the successive displays that give the impression of animation.

Example :

```
<marquee bgcolor=orange width=200 height=20  
direction=right behavior=alternate scrolldelay =  
5> Scrolling Text Tag </marquee>
```