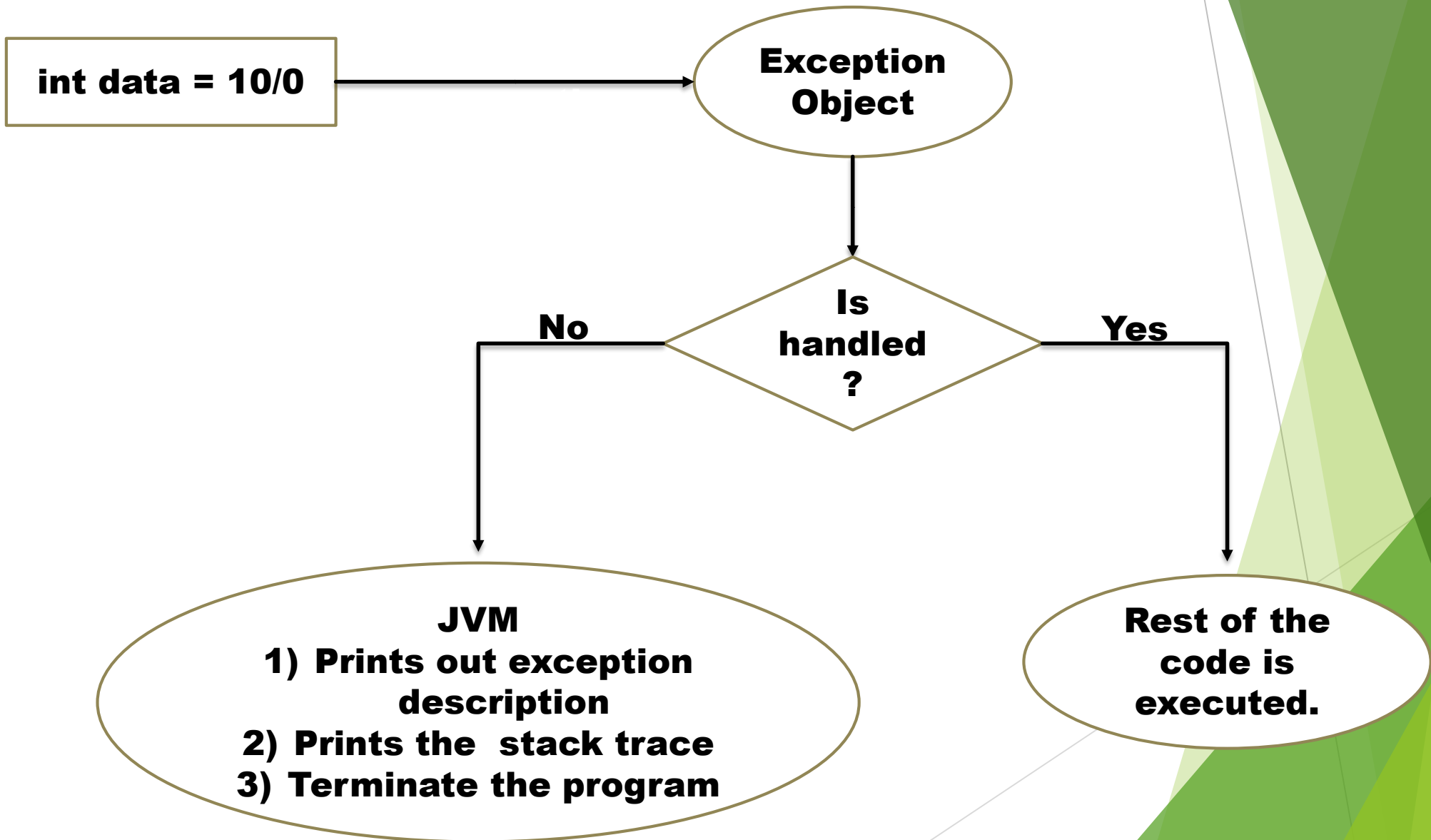


# FUNDAMENTALS

**A Java Exception is an object that describes an exceptional condition that has occurred in a piece of code.**

**Java Exception Handling is managed via five keywords :**

- 1) try**
- 2) catch**
- 3) throw**
- 4) throws**
- 5) finally**



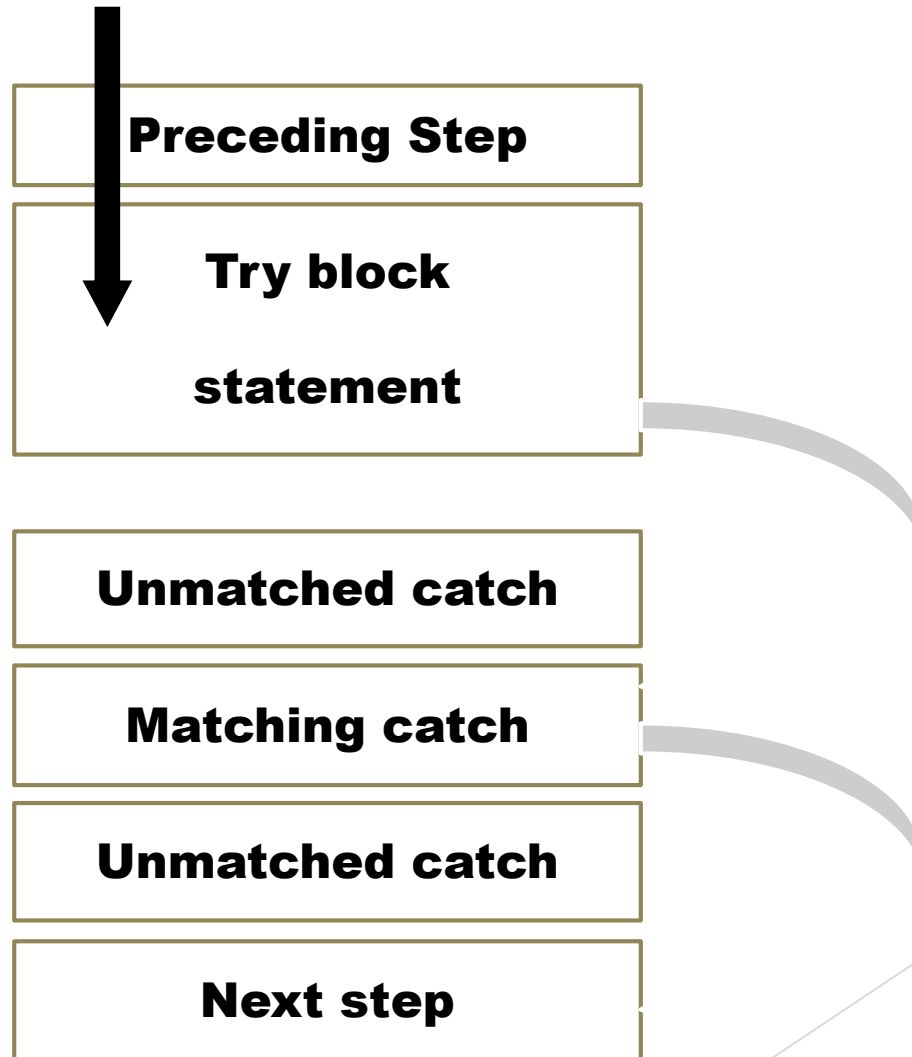
# TRY - CATCH BLOCK

```
try {  
    //statements that may cause an exception  
}  
catch ( excecption(type) e(object) )  
{  
    //error handling code  
}
```

# MULTIPLE CATCH

```
try { // Protected Code  
}  
catch ( ExceptionType1 e1 ){  
    // catch block  
}  
catch ( ExceptionType1 e1 ){  
    // catch block  
}  
.....
```

# SEQUENCE OF EVENTS



```
class Example2 {  
    public static void main ( String [] args ) {  
  
try {    int a [] = new int [7] ;  
        a [4] = 30 / 0 ;          }  
catch ( ArithmeticException e ) {  
    System.out.println (“Warning : ArithmeticException”); }  
catch ( ArrayIndexOutOfBoundsException e ) {  
    System.out.println(“Warning : ArrayIndexOutOfBoundsException”);  
catch ( Exception e ) {  
    System.out.println(“Warning : Some other exception”); }  
System.out.println ( “Out of try-catch block ....”);  
}  
}
```

# NESTED TRY CATCH

- a) One try-catch block can be present in the another try's body . This is called Nesting of try catch blocks .**
- b) Each time a try catch block does not have a catch handler for a particular exception, the stack is unwound and the next try block's catch handlers are inspected for a match.**
- c) If no catch block matches, then the java runtime system will handle the exception.**

# SYNTAX OF NESTED TRY CATCH

```
try  
{ statement 1;  
  try {  
    statement 2; }  
  catch ( Exception e1 ) {  
    // Exception Message }  
catch ( Exception e2 ) // catch of parent try block  
{ //Exception Message  
}
```



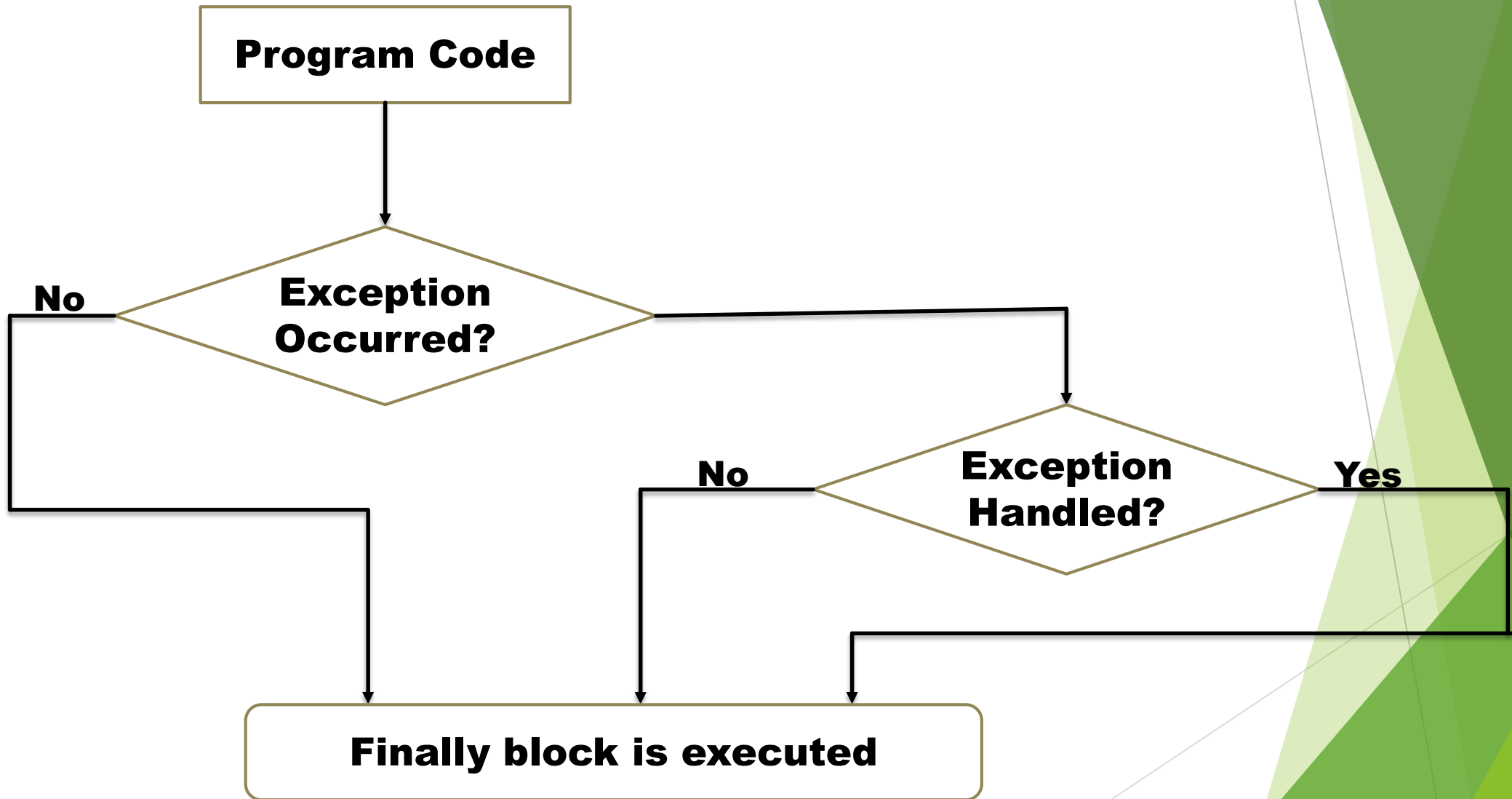
# WHAT IS FINALLY BLOCK

- a) A finally statement must be associated with a try statement.**
- b) It identifies a block of statement that needs to be executed regardless of whether or not an exception occurs within the try block.**
- c) It will run regardless of whether an exception was thrown and handled by the try and catch parts of the block.**

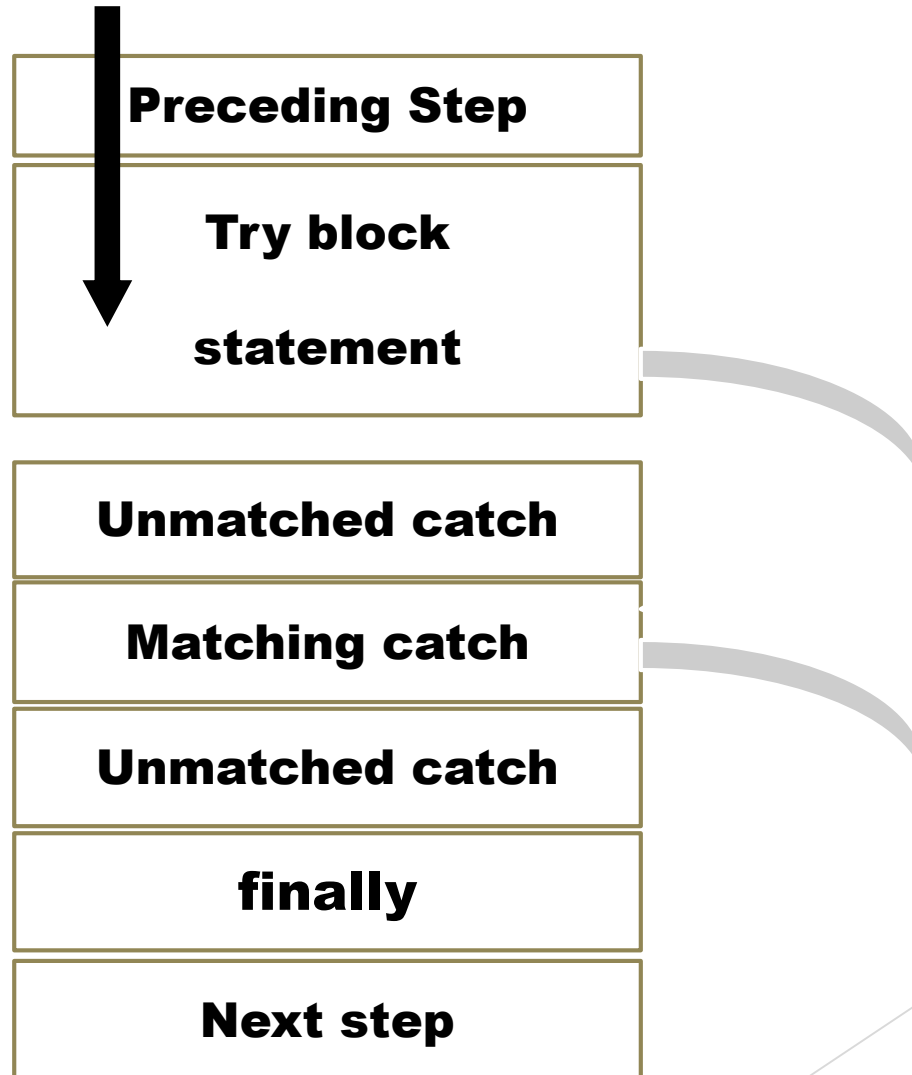
# TRY - CATCH - FINALLY

```
try {  
.....  
}  
Finally {  
.....  
}
```

```
try {  
.....  
}  
Catch (...) {  
.....  
}  
Finally {  
}
```



# SEQUENCE OF EVENTS



```
class Simple {  
    public static void main (String [ ] args )  
  
    try {  
        int data = 25 / 0 ;  
        System.out.println(data);  
    }  
    catch ( ArithmeticException e) {  
        System.out.println(e);  
    }  
    finally {  
        System.out.println("finally block is always executed");  
    }  
    System.out.println(" rest of the code.....");  
}}
```

# THROWING OUR OWN EXCEPTIONS

## THROW KEYWORD

- a) In java we have already defined exception classes such as `ArithmeticException` , `NullPointerException` etc.
- b) These exceptions are implicitly thrown by JVM.
- c) The `throw` keyword is used to explicitly throw an exception.
- d) These exceptions are known as user-defined exceptions.

### Syntax of throw keyword

```
Throw new AnyThrowableInstance ;
```

```
IOException e = new IOException();  
throw e;
```

```
class MyException extends Exception {  
    public MyException ( String msg ) {  
        super( msg );  
    }  
}
```

```
class TestMyException {  
    public static void main (String [ ] args ) {  
        int age = -2 ;  
        try {  
            if (age < 0)  
                throw new MyException (“Age can’t be less than zero”);  
        }  
        catch (MyException e) {  
            e.printStackTrace();  
        }  
    }  
}
```

# THROWS KEYWORD

- a) **The throws keyword is used to declare an exception.**
- b) **It gives an information to the programmer that there may occur an exception.**
- c) **So it is better for the programmer to provide the exception handling code so that normal flow can be maintained.**

## Syntax of throws keyword

```
void method_name () throws exception_class_name {  
    .....  
}
```



```
import java.io.* ;
```

```
class M {  
    void method () throws IOException {  
        throw new IOException (“device error”);  
    }  
}
```

```
class Test {  
    public static void main (String [] args ) throws IOException {  
        Test t = new Test () ;  
        t.method () ;  
        System.out.println (“normal flow.....”);  
    }  
}
```

# COMPARISON

## throw keyword

- ▶ **throw is used to explicitly throw an exception.**
- ▶ **checked exception cannot be propagated without throws.**
- ▶ **throw is followed by an instance.**
- ▶ **throw is used within the method.**
- ▶ **you cannot throw multiple exception.**

## throws keyword

- ▶ **throws is used to declare an exception.**
- ▶ **checked exception can be propagated with throws.**
- ▶ **throws is followed by class.**
- ▶ **throws is used with the method signature.**
- ▶ **you can declare multiple exception.**
- ▶ **e.g. public void method () throws IOException, SQLException.**