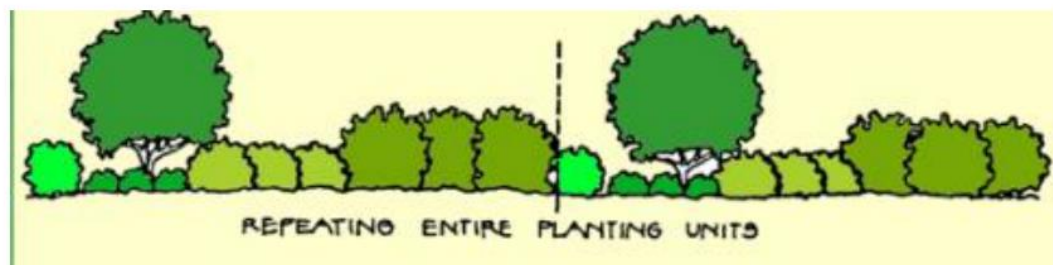


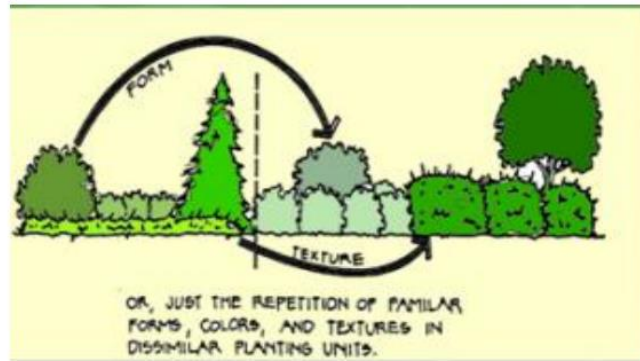
Order and Unity

- Order is the overall organization and structure of a design. It is the basic scheme or “skeleton” of the design. Order is created and carried out through the composition. Examples of order in a design may be symmetrical versus asymmetrical balance or a formal versus naturalistic arrangement.
- Unity refers to the use of elements to create harmony and consistency with the main theme or idea of the landscape design.
- Unity gives the landscape design a sense of oneness and interconnection.
- Unity in landscape design can be achieved by using plants, trees, or material that have repeating lines or shapes, a common hue, or similar texture.
- Consistency creates unity in the sense that some or all of the different elements of the landscape fit together to create a whole.
- Unity can be achieved by the consistency of character of elements in the design. Character, means the height, size, texture, color schemes, etc. of different elements.



Repetition Strengthens Unity





Whenever three elements of the same kind are grouped together there is a strong sense of unity

Repetition

- **Repetition** is the continuing thread in a garden and is generally defined as duplication. When any design element is repeated the mind is better able to understand the composition as a whole and so a sense of order is introduced.
- Repetition involves repeating or using an element more than once throughout a design. It helps establish and add order and unity to a design. Repetition provides a common feature throughout the design that pulls the design together.



Figure 3.5 Repetition